## General Description

The KS8995MA is a highly integrated Layer 2 managed switch with optimized bill of materials（BOM）cost for low port count，cost－sensitive 10／100Mbps switch systems．It also provides an extensive feature set such as tag／port－based VLAN，quality of service（QoS）priority，management，MIB counters，dual MII interfaces and CPU control／data interfaces to effectively address both current and emerging Fast Ether－ net applications．
The KS8995MA contains five 10／100 transceivers with pat－ ented mixed－signal low－power technology，five media access control（MAC）units，a high－speed non－blocking switch fabric， a dedicated address lookup engine，and an on－chip frame buffer memory．
All PHY units support 10BASE－T and 100BASE－TX． In addition，two of the PHY units support 100BASE－FX （ports 4 and 5）．

## Features

－Integrated switch with five MACs and five Fast Ethernet transceivers fully compliant to IEEE 802．3u standard
－Shared memory based switch fabric with fully non－ blocking configuration
－ 1.4 Gbps high－performance memory bandwidth
－10BASE－T，100BASE－TX，and 100BASE－FX modes （ FX in ports 4 and 5 ）
－Dual MII configuration：MII－Switch（MAC or PHY mode MII）and MII－P5（PHY mode MII）
－IEEE 802．1q tag－based VLAN（16 VLANs，full－range VID）for DMZ port，WAN／LAN separation or inter－VLAN switch links
－VLAN ID tag／untag options，per－port basis
－Programmable rate limiting OMbps to 100 Mbps ，ingress and egress port，rate options for high and low priority， per－port basis in 32 Kbps increments
－Flow control or drop packet rate limiting（ingress port）
－Integrated MIB counters for fully compliant statistics gathering， 34 MIB counters per port

## Functional Diagram



KS8995MA

## Features (continued)

- Enable/Disable option for huge frame size up to 1916 bytes per frame
- IGMP v1/v2 snooping for multicast packet filtering
- Special tagging mode to send CPU info on ingress packet's port value
- SPI slave (complete) and MDIO (MII PHY only) serial management interface for control of register configuration
- MAC-id based security lock option
- Control registers configurable on-the-fly (port-priority, $802.1 \mathrm{p} / \mathrm{d} / \mathrm{q}, \mathrm{AN} . .$.
- CPU read access to MAC forwarding table entries
- 802.1d Spanning Tree Protocol
- Port mirroring/monitoring/sniffing: ingress and/or egress traffic to any port or MII
- Broadcast storm protection with \% control - global and per-port basis
- Optimization for fiber-to-copper media conversion
- Full-chip hardware power-down support (register configuration not saved)
- Per-port based software power-save on PHY (idle link detection, register configuration preserved)
- QoS/CoS packets prioritization supports: per port, 802.1p and DiffServ based
- 802.1p/q tag insertion or removal on a per-port basis (egress)
- MDC and MDI/O interface support to access the MII PHY control registers (not all control registers)
- MII local loopback support
- On-chip 64Kbyte memory for frame buffering (not shared with 1 K unicast address table)
- Wire-speed reception and transmission
- Integrated look-up engine with dedicated 1K MAC addresses
- Full duplex IEEE 802.3x and half-duplex back pressure flow control
- Comprehensive LED support
- 7-wire SNI support for legacy MAC interface
- Automatic MDI/MDI-X crossover for plug-and-play
- Disable automatic MDI/MDI-X option
- Low power:

Core: 1.8 V
I/O: 2.5 V or 3.3 V

- $0.18 \mu \mathrm{~m}$ CMOS technology
- Commercial temperature range: $0^{\circ} \mathrm{C}$ to $+70^{\circ} \mathrm{C}$
- Industrial temperature range: $-40^{\circ} \mathrm{C}$ to $+85^{\circ} \mathrm{C}$
- Available in 128-pin PQFP package


## Applications

- Broadband gateway/firewall/VPN
- Integrated DSL or cable modem multi-port router
- Wireless LAN access point plus gateway
- Home networking expansion
- Standalone 10/100 switch
- Hotel/campus/MxU gateway
- Enterprise VoIP gateway/phone
- FTTx customer premise equipment
- Managed Media converter


## Ordering Information

| Part Number | Temp. Range | Package | Lead Finish |
| :--- | :---: | :---: | :---: |
| KS8995MA | $0^{\circ} \mathrm{C}$ to $+70^{\circ} \mathrm{C}$ | 128 -Pin PQFP | Standard |
| KSZ8995MA | $0^{\circ} \mathrm{C}$ to $+70^{\circ} \mathrm{C}$ | 128 -Pin PQFP | Lead-Free |
| KS8995MAI | $-40^{\circ} \mathrm{C}$ to $+85^{\circ} \mathrm{C}$ | 128 -Pin PQFP | Standard |

## Revision History

| Revision | Date | Summary of Changes |
| :--- | :--- | :--- |
| 2.0 | $10 / 10 / 03$ | Created. |
| 2.1 | $10 / 30 / 03$ | Editorial changes on electrical characteristics. |
| 2.2 | $4 / 1 / 04$ | Editorial changes on the TTL input and output electrical characteristics. |
| 2.3 | $1 / 19 / 05$ | Insert recommended reset circuit., Pg. 70. Editorial, Pg. 36 |
| 2.4 | $4 / 13 / 05$ | Changed VDDIO to 3.3V. <br> Changed Jitter to 16 ns Max. |

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## System Level Applications



Figure 1. Broadband Gateway


Figure 2. Integrated Broadband Router


Figure 3. Standalone Switch

## Pin Description (by Number)

| Pin Number | Pin Name | Type ${ }^{(1)}$ | Port | Pin Function ${ }^{(2)}$ |
| :---: | :---: | :---: | :---: | :---: |
| 1 | MDI-XDIS | Ipd | 1-5 | Disable auto MDI/MDI-X. <br> PD (default) = normal operation. <br> PU = disable auto MDI/MDI-X on all ports. |
| 2 | GNDA | Gnd |  | Analog ground. |
| 3 | VDDAR | P |  | 1.8 V analog $\mathrm{V}_{\mathrm{DD}}$. |
| 4 | RXP1 | I | 1 | Physical receive signal + (differential). |
| 5 | RXM1 | I | 1 | Physical receive signal - (differential). |
| 6 | GNDA | Gnd |  | Analog ground. |
| 7 | TXP1 | 0 | 1 | Physical transmit signal + (differential). |
| 8 | TXM1 | 0 | 1 | Physical transmit signal - (differential). |
| 9 | VDDAT | P |  | 2.5 V or 3.3V analog $\mathrm{V}_{\mathrm{DD}}$. |
| 10 | RXP2 | I | 2 | Physical receive signal + (differential). |
| 11 | RXM2 | I | 2 | Physical receive signal - (differential). |
| 12 | GNDA | Gnd |  | Analog ground. |
| 13 | TXP2 | 0 | 2 | Physical transmit signal + (differential). |
| 14 | TXM2 | 0 | 2 | Physical transmit signal - (differential). |
| 15 | VDDAR | P |  | 1.8 V analog $\mathrm{V}_{\mathrm{DD}}$. |
| 16 | GNDA | Gnd |  | Analog ground. |
| 17 | ISET |  |  | Set physical transmit output current. Pull-down with a $3.01 \mathrm{k} \Omega 1 \%$ resistor. |
| 18 | VDDAT | P |  | 2.5 V or 3.3V analog $\mathrm{V}_{\mathrm{DD}}$. |
| 19 | RXP3 | I | 3 | Physical receive signal + (differential). |
| 20 | RXM3 | 1 | 3 | Physical receive signal - (differential). |
| 21 | GNDA | Gnd |  | Analog ground. |
| 22 | TXP3 | 0 | 3 | Physical transmit signal + (differential). |
| 23 | TXM3 | 0 | 3 | Physical transmit signal - (differential). |
| 24 | VDDAT | P |  | 2.5 V or 3.3V analog $\mathrm{V}_{\mathrm{DD}}$. |
| 25 | RXP4 | 1 | 4 | Physical receive signal + (differential). |
| 26 | RXM4 | 1 | 4 | Physical receive signal - (differential). |
| 27 | GNDA | Gnd |  | Analog ground. |
| 28 | TXP4 | 0 | 4 | Physical transmit signal + (differential). |
| 29 | TXM4 | 0 | 4 | Physical transmit signal - (differential). |
| 30 | GNDA | Gnd |  | Analog ground. |

## Note:

1. $P=$ Power supply.

I = Input.
$\mathrm{O}=$ Output.
I/O = Bidirectional.
Gnd = Ground
lpu = Input w/ internal pull-up.
lpd = Input w/ internal pull-down.
Ipd/O = Input w/ internal pull-down during reset, output pin otherwise.
Ipu/O = Input w/ internal pull-up during reset, output pin otherwise.
NC = No connect.
2. $P U=$ Strap pin pull-up.

PD = Strap pin pull-down.


## Note:

1. $P=$ Power supply.

I = Input.
$\mathrm{O}=$ Output.
I/O = Bidirectional.
Gnd = Ground.
Ipu = Input w/ internal pull-up.
lpd $=$ Input w/ internal pull-down.
$\mathrm{Ipd} / \mathrm{O}=$ Input $\mathrm{w} /$ internal pull-down during reset, output pin otherwise.
Ipu/O = Input w/ internal pull-up during reset, output pin otherwise.
NC = No connect.

| Pin Number | Pin Name | Type ${ }^{(1)}$ | Port | Pin Function ${ }^{(2)}$ |
| :---: | :---: | :---: | :---: | :---: |
| 61 | PMRXDV | Ipd/O | 5 | PHY[5] MII receive data valid. |
| 62 | PMRXD3 | Ipd/O | 5 | PHY[5] MII receive bit 3. Strap option: PD (default) = enable flow control; PU = disable flow control. |
| 63 | PMRXD2 | Ipd/O | 5 | PHY[5] MII receive bit 2. Strap option: PD (default) = disable back pressure; PU = enable back pressure. |
| 64 | PMRXD1 | Ipd/O | 5 | PHY[5] MII receive bit 1. Strap option: PD (default) = drop excessive collision packets; $\mathrm{PU}=$ does not drop excessive collision packets. |
| 65 | PMRXD0 | Ipd/O | 5 | PHY[5] MII receive bit 0. Strap option: PD (default) = disable aggressive back-off algorithm in half-duplex mode; $\mathrm{PU}=$ enable for performance enhancement. |
| 66 | PMRXER | Ipd/O | 5 | PHY[5] MII receive error. Strap option: PD (default) = 1522/1518 bytes; PU = packet size up to 1536 bytes. |
| 67 | PCRS | Ipd/O | 5 | PHY[5] MII carrier sense/force duplex mode. See "Register 76" for port 4 only. PD (default) = force half-duplex if auto-negotiation is disabled or fails. PU = force full-duplex if auto-negotiation is disabled or fails. |
| 68 | PCOL | Ipd/O | 5 | PHY[5] MII collision detect/force flow control. See "Register 66" for port 4 only. PD (default) = no force flow control. normal operation. PU = force flow control. |
| 69 | SMTXEN | Ipd |  | Switch MII transmit enable. |
| 70 | SMTXD3 | Ipd |  | Switch MII transmit bit 3. |
| 71 | SMTXD2 | Ipd |  | Switch MII transmit bit 2. |
| 72 | SMTXD1 | Ipd |  | Switch MII transmit bit 1. |
| 73 | SMTXD0 | Ipd |  | Switch MII transmit bit 0. |
| 74 | SMTXER | Ipd |  | Switch MII transmit error. |
| 75 | SMTXC | I/O |  | Switch MII transmit clock. Input in MAC mode, output in PHY mode MII. |
| 76 | GNDD | Gnd |  | Digital ground. |
| 77 | VDDIO | P |  | 3.3V digital $\mathrm{V}_{\mathrm{DD}}$ for digital I/O circuitry |
| 78 | SMRXC | 1/O |  | Switch MII receive clock. Input in MAC mode, output in PHY mode MII. |
| 79 | SMRXDV | Ipd/O |  | Switch MII receive data valid |
| 80 | SMRXD3 | Ipd/O |  | Switch MII receive bit 3. Strap option: PD (default) = Disable Switch MII full-duplex flow control; PU = enable switch MII full-duplex flow control. |
| 81 | SMRXD2 | Ipd/O |  | Switch MII receive bit 2. Strap option: PD (default) = switch MII in full duplex mode; PU = switch MII in half-duplex mode. |

## Note:

1. $P=$ Power supply.

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I/O = Bidirectional.
Gnd = Ground.
lpu = Input w/ internal pull-up.
$\mathrm{lpd}=$ Input w/ internal pull-down.
$\mathrm{Ipd} / \mathrm{O}=$ Input w/ internal pull-down during reset, output pin otherwise.
Ipu/O = Input w/ internal pull-up during reset, output pin otherwise.
NC = No connect.
2. $\mathrm{PU}=$ Strap pin pull-up.

PD = Strap pin pull-down.

| Pin Number | Pin Name | Type ${ }^{(1)}$ | Port | Pin Function ${ }^{(2)}$ |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 82 | SMRXD1 | Ipd/O |  | Switch MII receive bit 1. Strap option: PD (default) = switch MII in 100Mbps mode; PU = switch MII in 10Mbps mode. |  |  |  |
| 83 | SMRXD0 | Ipd/O |  | Switch MII receive bit 0 . Strap option: LED mode PD (default) = mode 0; PU = mode 1. See "Register 11." |  |  |  |
|  |  |  |  |  |  | Mode 0 | Mode 1 |
|  |  |  |  | LEDX_2 |  | Lnk/Act | 100Lnk/Act |
|  |  |  |  | LEDX_1 |  | Fulld/Col | 10Lnk/Act |
|  |  |  |  | LEDX_0 |  | Speed | Full duplex |
| 84 | SCOL | Ipd/O |  | Switch MII collision detect. |  |  |  |
| 85 | SCRS | Ipd/O |  | Switch MII carrier sense. |  |  |  |
| 86 | SCONF1 | Ipd |  | Dual MII configuration pin. |  |  |  |
|  |  |  |  | Pin (91, 86, 87) : | Switch MII | PHY [5] MII |  |
|  |  |  |  | 000 | Disable, Otri | Disable, Otri |  |
|  |  |  |  | 001 | PHY Mode MII | Disable, Otri |  |
|  |  |  |  | 010 | MAC Mode MII | Disable, Otri |  |
|  |  |  |  | 011 | PHY Mode SNI | Disable, Otri |  |
|  |  |  |  | 100 | Disable | Disable |  |
|  |  |  |  | 101 | PHY Mode MII | PHY Mode MII |  |
|  |  |  |  | 110 | MAC Mode MII | PHY Mode MII |  |
|  |  |  |  | 111 | PHY Mode SNI | PHY Mode MII |  |
| 87 | SCONFO | Ipd |  | Dual MII configuration pin. |  |  |  |
| 88 | GNDD | Gnd |  | Digital ground. |  |  |  |
| 89 | VDDC | P |  | 1.8 V digital core $\mathrm{V}_{\mathrm{DD}}$. |  |  |  |
| 90 | LED5-2 | Ipu/O | 5 | LED indicator 2. Strap option: aging setup. See "Aging" section. PU (default) = aging enable; $\mathrm{PD}=$ aging disable. |  |  |  |
| 91 | LED5-1 | Ipu/O | 5 | LED indicator 1. Strap option: PU (default) = enable PHY MII I/F. PD: tristate all PHY MII output. See "Pin 86 SCONF1." |  |  |  |
| 92 | LED5-0 | Ipu/O | 5 | LED indicator 0 |  |  |  |
| 93 | LED4-2 | Ipu/O | 4 | LED indicator 2 |  |  |  |
| 94 | LED4-1 | Ipu/O | 4 | LED indicator 1 |  |  |  |
| 95 | LED4-0 | Ipu/O | 4 | LED indicator 0 |  |  |  |
| 96 | LED3-2 | Ipu/O | 3 | LED indicator 2 |  |  |  |
| 97 | LED3-1 | Ipu/O | 3 | LED indicator 1 |  |  |  |

## Note:

1. $P=$ Power supply.
$\mathrm{I}=$ Input.
$\mathrm{O}=$ Output.
I/O = Bidirectional.
Gnd = Ground.
Ipu = Input w/ internal pull-up.
lpd $=$ Input w/ internal pull-down.
$\mathrm{Ipd} / \mathrm{O}=$ Input $\mathrm{w} /$ internal pull-down during reset, output pin otherwise.
Ipu/O = Input w/ internal pull-up during reset, output pin otherwise.
NC = No connect.
2. $\mathrm{PU}=$ Strap pin pull-up.

Otri = Output tristated.
PD = Strap pin pull-down.
Fulld $=$ Full duplex.


Note:

1. $P=$ Power supply

I = Input.
$\mathrm{O}=$ Output.
I/O = Bidirectional.
Gnd = Ground .
Ipu = Input w/ internal pull-up.
lpd = Input w/ internal pull-down.
$\mathrm{lpd} / \mathrm{O}=$ Input w/ internal pull-down during reset, output pin otherwise.
lpu/O = Input w/ internal pull-up during reset, output pin otherwise.
NC = No connect.

| Pin Number | Pin Name | Type $^{(1)}$ | Port | Pin Function |
| :---: | :---: | :---: | :--- | :--- |
| 119 | SCANEN | Ipd |  | NC for normal operation. Factory test pin. |
| 120 | NC | NC |  | No connect. |
| 121 | X1 | I |  | 25 MHz crystal clock connection/or 3.3V tolerant oscillator input. <br> Oscillator should be $\pm 100$ ppm. |
| 122 | X2 | O |  | 25 MHz crystal clock connection. |
| 123 | VDDAP | P |  | 1.8 V analog $\mathrm{V}_{\text {DD }}$ for PLL. |
| 124 | GNDA | Gnd |  | Analog ground. |
| 125 | VDDAR | P |  | 1.8 V analog $\mathrm{V}_{\text {DD. }}$ |
| 126 | GNDA | Gnd |  | Analog ground. |
| 127 | GNDA | Gnd |  | Analog ground. |
| 128 | TEST2 | NC |  | NC for normal operation. Factory test pin. |

## Note:

1. $P=$ Power supply.

I = Input.
$\mathrm{O}=$ Output.
I/O = Bidirectional.
Gnd = Ground.
Ipu = Input w/ internal pull-up.
Ipd = Input w/ internal pull-down.
Ipd/O = Input w/ internal pull-down during reset, output pin otherwise.
Ipu/O = Input w/ internal pull-up during reset, output pin otherwise.
NC = No connect.

## Pin Description (by Name)

| Pin Number | Pin Name | Type ${ }^{(1)}$ | Port | Pin Function |
| :---: | :---: | :---: | :---: | :---: |
| 39 | FXSD4 | I | 4 | Fiber signal detect/factory test pin. |
| 38 | FXSD5 | 1 | 5 | Fiber signal detect/factory test pin. |
| 124 | GNDA | Gnd |  | Analog ground. |
| 42 | GNDA | Gnd |  | Analog ground. |
| 44 | GNDA | Gnd |  | Analog ground. |
| 2 | GNDA | Gnd |  | Analog ground. |
| 16 | GNDA | Gnd |  | Analog ground. |
| 30 | GNDA | Gnd |  | Analog ground. |
| 6 | GNDA | Gnd |  | Analog ground. |
| 12 | GNDA | Gnd |  | Analog ground. |
| 21 | GNDA | Gnd |  | Analog ground. |
| 27 | GNDA | Gnd |  | Analog ground. |
| 34 | GNDA | Gnd |  | Analog ground. |
| 40 | GNDA | Gnd |  | Analog ground. |
| 120 | NC | NC |  | No connect. |
| 127 | GNDA | Gnd |  | Analog ground. |
| 126 | GNDA | Gnd |  | Analog ground. |
| 49 | GNDD | Gnd |  | Digital ground. |
| 88 | GNDD | Gnd |  | Digital ground. |
| 116 | GNDD | Gnd |  | Digital ground. |
| 58 | GNDD | Gnd |  | Digital ground. |
| 76 | GNDD | Gnd |  | Digital ground. |
| 99 | GNDD | Gnd |  | Digital ground. |
| 17 | ISET |  |  | Set physical transmit output current. Pull-down with a $3.01 \mathrm{k} \Omega 1 \%$ resistor. |
| 106 | LED1-0 | Ipu/O | 1 | LED indicator 0. |
| 105 | LED1-1 | Ipu/O | 1 | LED indicator 1. |
| 104 | LED1-2 | Ipu/O | 1 | LED indicator 2. |
| 103 | LED2-0 | Ipu/O | 2 | LED indicator 0. |
| 102 | LED2-1 | Ipu/O | 2 | LED indicator 1. |
| 101 | LED2-2 | Ipu/O | 2 | LED indicator 2. |
| 98 | LED3-0 | Ipu/O | 3 | LED indicator 0. |

## Note:

1. $P=$ Power supply.

I = Input.
$\mathrm{O}=$ Output.
I/O = Bidirectional.
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lpd = Input w/ internal pull-down.
lpd/O = Input w/ internal pull-down during reset, output pin otherwise.
Ipu/O = Input w/ internal pull-up during reset, output pin otherwise.
$\mathrm{NC}=$ No connect.

| Pin Number | Pin Name | Type ${ }^{(1)}$ | Port | Pin Function ${ }^{(2)}$ |
| :---: | :---: | :---: | :---: | :---: |
| 97 | LED3-1 | Ipu/O | 3 | LED indicator 1. |
| 96 | LED3-2 | Ipu/O | 3 | LED indicator 2. |
| 95 | LED4-0 | Ipu/O | 4 | LED indicator 0. |
| 94 | LED4-1 | Ipu/O | 4 | LED indicator 1. |
| 93 | LED4-2 | Ipu/O | 4 | LED indicator 2. |
| 92 | LED5-0 | Ipu/O | 5 | LED indicator 0. |
| 91 | LED5-1 | Ipu/O | 5 | LED indicator 1. Strap option: PU (default) = enable PHY MII I/F PD: tristate all PHY MII output. See "Pin 86 SCONF1." |
| 90 | LED5-2 | Ipu/O | 5 | LED indicator 2. Strap option: aging setup. See "Aging" section. (default) = aging enable; PD = aging disable. |
| 107 | MDC | Ipu | All | Switch or PHY[5] MII management data clock. |
| 108 | MDIO | I/O | All | Switch or PHY[5] MII management data I/O. |
| 1 | MDI-XDIS | Ipd | 1-5 | Disable auto MDI/MDI-X. |
| 45 | MUX1 | NC |  | Factory test pins. MUX1 and MUX2 should be left unconnected for normal operation. |
| 46 | MUX2 | NC |  |  |
|  |  |  |  |  |
|  |  |  |  | Normal Operation $\quad$ NC ${ }^{\text {a }}$ ( NC |
| 68 | PCOL | lpd/O | 5 | PHY[5] MII collision detect/force flow control. See "Register 18." For port 4 only. PD (default) = no force flow control. PU = force flow control. |
| 67 | PCRS | Ipd/O | 5 | PHY[5] MII carrier sense/force duplex mode. See "Register 28." For port 4 only. PD (default) = force half-duplex if auto-negotiation is disabled or fails. PU = force full-duplex if auto-negotiation is disabled or fails. |
| 60 | PMRXC | O | 5 | PHY[5] MII receive clock. PHY mode MII. |
| 65 | PMRXD0 | Ipd/O | 5 | PHY[5] MII receive bit 0. Strap option: PD (default) = disable aggressive back-off algorithm in half-duplex mode; PU = enable for performance enhancement. |
| 64 | PMRXD1 | Ipd/O | 5 | PHY[5] MII receive bit 1. Strap option: PD (default) = drop excessive collision packets; PU = does not drop excessive collision packets. |
| 63 | PMRXD2 | Ipd/O | 5 | PHY[5] MII receive bit 2. Strap option: PD (default) = disable back pressure; $\mathrm{PU}=$ enable back pressure. |
| 62 | PMRXD3 | Ipd/O | 5 | PHY[5] MII receive bit 3. Strap option: PD (default) = enable flow control; PU = disable flow control. |
| 61 | PMRXDV | Ipd/O | 5 | PHY[5] MII receive data valid. |
| 66 | PMRXER | Ipd/O | 5 | PHY[5] MII receive error. Strap option: PD (default) $=1522 / 1518$ bytes; PU = packet size up to 1536 bytes. |

## Note:

1. $P=$ Power supply.
$I=$ Input.
$\mathrm{O}=$ Output.
I/O = Bidirectional.
Gnd = Ground .
Ipu = Input w/ internal pull-up.
Ipd = Input w/ internal pull-down.
$\mathrm{Ipd} / \mathrm{O}=$ Input $\mathrm{w} /$ internal pull-down during reset, output pin otherwise.
Ipu/O = Input w/ internal pull-up during reset, output pin otherwise.
NC = No connect.
2. $\mathrm{PU}=$ Strap pin pull-up.

PD = Strap pin pull-down.

| Pin Number | Pin Name | Type ${ }^{(1)}$ | Port | Pin Function |
| :---: | :---: | :---: | :---: | :---: |
| 57 | PMTXC | 0 | 5 | PHY[5] MII transmit clock. PHY mode MII. |
| 55 | PMTXD0 | Ipd | 5 | PHY[5] MII transmit bit 0. |
| 54 | PMTXD1 | Ipd | 5 | PHY[5] MII transmit bit 1. |
| 53 | PMTXD2 | Ipd | 5 | PHY[5] MII transmit bit 2. |
| 52 | PMTXD3 | Ipd | 5 | PHY[5] MII transmit bit 3. |
| 51 | PMTXEN | Ipd | 5 | PHY[5] MII transmit enable. |
| 56 | PMTXER | Ipd | 5 | PHY[5] MII transmit error. |
| 114 | PS0 | Ipd |  | Serial bus configuration pin. See "Pin 113." |
| 113 | PS1 | Ipd |  | Serial bus configuration pin. If EEPROM is not present, the KS8995MA will start itself with chip default (00)... |
|  |  |  |  | Pin Configuration $\quad$ Serial Bus Configuration |
|  |  |  |  | PS[1:0]=00 |
|  |  |  |  | PS[1:0]=01 $\quad$ Reserved |
|  |  |  |  | PS[1:0]=10 $\quad$ SPI Slave Mode for CPU Interface |
|  |  |  |  | PS[1:0]=11 $\quad$ Factory Test Mode (BIST) |
| 47 | PWRDN_N | Ipu |  | Full-chip power down. Active low. |
| 48 | RESERVE | NC |  | Reserved pin. No connect. |
| 115 | RST_N | Ipu |  | Reset the KS8995MA. Active low. |
| 5 | RXM1 | I | 1 | Physical receive signal - (differential). |
| 11 | RXM2 | I | 2 | Physical receive signal - (differential). |
| 20 | RXM3 | 1 | 3 | Physical receive signal - (differential). |
| 26 | RXM4 | 1 | 4 | Physical receive signal - (differential). |
| 33 | RXM5 | I | 5 | Physical receive signal - (differential). |
| 4 | RXP1 | I | 1 | Physical receive signal + (differential). |
| 10 | RXP2 | I | 2 | Physical receive signal + (differential). |
| 19 | RXP3 | 1 | 3 | Physical receive signal + (differential). |
| 25 | RXP4 | 1 | 4 | Physical receive signal + (differential). |
| 32 | RXP5 | I | 5 | Physical receive signal + (differential). |
| 119 | SCANEN | Ipd |  | NC for normal operation. Factory test pin. |
| 84 | SCOL | Ipd/O |  | Switch MII collision detect. |
| 87 | SCONF0 | Ipd |  | Dual MII configuration pin. |

Note:

1. $P=$ Power supply.

I = Input.
$\mathrm{O}=$ Output.
I/O = Bidirectional.
Gnd = Ground.
Ipu = Input w/ internal pull-up.
lpd = Input w/internal pull-down.
$\mathrm{Ipd} / \mathrm{O}=$ Input $\mathrm{w} /$ internal pull-down during reset, output pin otherwise.
lpu/O = Input w/ internal pull-up during reset, output pin otherwise.
NC = No connect.


## Note:

1. $P=$ Power supply.

I = Input.
$\mathrm{O}=$ Output.
I/O = Bidirectional.
Gnd = Ground.
Ipu = Input w/ internal pull-up.
lpd = Input w/ internal pull-down.
Ipd/O = Input w/ internal pull-down during reset, output pin otherwise.
Ipu/O = Input w/ internal pull-up during reset, output pin otherwise.
Otri = Output tristated.
NC = No connect.
2. $P U=$ Strap pin pull-up.
$P D=$ Strap pin pull-down.
Fulld = Full duplex.

| Pin Number | Pin Name | Type ${ }^{(1)}$ | Port | Pin Function |
| :---: | :---: | :---: | :---: | :---: |
| 110 | SPIC/SCL | I/O | All | (1) Input clock up to 5 MHz in SPI slave mode; (2) Output clock at 81 kHz in $I^{2} \mathrm{C}$ master mode. See "Pin 113." |
| 111 | SPID/SDA | I/O | All | (1) Serial data input in SPI slave mode; (2) Serial data input/output in $I^{2} \mathrm{C}$ master mode. See "Pin 113." |
| 109 | SPIQ | Otri | All | (1) SPI serial data output in SPI slave mode; (2) Not used in $I^{2} \mathrm{C}$ master mode. See "Pin 113." |
| 112 | SPIS_N | Ipu | All | Active low. (1) SPI data transfer start in SPI slave mode. When SPIS_N is high, the KS8995MA is deselected and SPIQ is held in high impedance state, a high-to-low transition to initiate the SPI data transfer; (2) Not used in $\mathrm{I}^{2} \mathrm{C}$ master mode. |
| 128 | TEST2 | NC |  | No connect for normal operation. Factory test pin. |
| 118 | TESTEN | Ipd |  | No connect for normal operation. Factory test pin. |
| 8 | TXM1 | $\bigcirc$ | 1 | Physical transmit signal - (differential). |
| 14 | TXM2 | 0 | 2 | Physical transmit signal - (differential). |
| 23 | TXM3 | 0 | 3 | Physical transmit signal - (differential). |
| 29 | TXM4 | 0 | 4 | Physical transmit signal - (differential). |
| 36 | TXM5 | 0 | 5 | Physical transmit signal - (differential). |
| 7 | TXP1 | 0 | 1 | Physical transmit signal + (differential). |
| 13 | TXP2 | 0 | 2 | Physical transmit signal + (differential). |
| 22 | TXP3 | 0 | 3 | Physical transmit signal + (differential). |
| 28 | TXP4 | 0 | 4 | Physical transmit signal + (differential). |
| 35 | TXP5 | 0 | 5 | Physical transmit signal + (differential). |
| 123 | VDDAP | P |  | 1.8 V analog $\mathrm{V}_{\mathrm{DD}}$ for PLL. |
| 41 | VDDAR | P |  | 1.8 V analog $\mathrm{V}_{\mathrm{DD}}$. |
| 43 | VDDAR | P |  | 1.8 V analog $\mathrm{V}_{\mathrm{DD}}$. |
| 3 | VDDAR | P |  | 1.8 V analog $\mathrm{V}_{\mathrm{DD}}$. |
| 15 | VDDAR | P |  | 1.8 V analog $\mathrm{V}_{\mathrm{DD}}$. |
| 31 | VDDAR | P |  | 1.8 V analog $\mathrm{V}_{\mathrm{DD}}$. |
| 125 | VDDAR | P |  | 1.8 V analog $\mathrm{V}_{\mathrm{DD}}$. |
| 18 | VDDAT | P |  | 2.5 V or 3.3 V analog $\mathrm{V}_{\mathrm{DD}}$. |
| 9 | VDDAT | P |  | 2.5 V or 3.3V analog $\mathrm{V}_{\mathrm{DD}}$. |
| 24 | VDDAT | P |  | 2.5 V or 3.3V analog $\mathrm{V}_{\mathrm{DD}}$. |
| 37 | VDDAT | P |  | 2.5 V or 3.3V analog $\mathrm{V}_{\mathrm{DD}}$. |
| 50 | VDDC | P |  | 1.8 V digital core $\mathrm{V}_{\mathrm{DD}}$. |

## Note:

1. $P=$ Power supply.

I = Input.
$\mathrm{O}=$ Output.
I/O = Bidirectional.
Gnd = Ground.
lpu = Input w/ internal pull-up.
lpd = Input w/ internal pull-down.
$\mathrm{Ipd} / \mathrm{O}=$ Input $\mathrm{w} /$ internal pull-down during reset, output pin otherwise.
Ipu/O = Input w/ internal pull-up during reset, output pin otherwise.
Otri = Output tristated.
NC = No connect.

| Pin Number | Pin Name | Type $^{(1)}$ | Port | Pin Function |
| :---: | :---: | :---: | :--- | :--- |
| 89 | VDDC | P |  | 1.8 V digital core $\mathrm{V}_{\mathrm{DD}}$. |
| 117 | VDDC | P |  | 1.8 V digital core $\mathrm{V}_{\mathrm{DD}}$. |
| 59 | VDDIO | P |  | 3.3 V digital $\mathrm{V}_{\mathrm{DD}}$ for digital I/O circuitry. |
| 77 | VDDIO | P |  | 3.3 V digital $\mathrm{V}_{\mathrm{DD}}$ for digital I/O circuitry. |
| 100 | VDDIO | P |  | 3.3 V digital $\mathrm{V}_{\mathrm{DD}}$ for digital I/O circuitry. |
| 121 | X 1 | I |  | 25 MHz crystal clock connection/or 3.3V tolerant oscillator input. <br> Oscillator should be $\pm 100 \mathrm{ppm}$. |
| 122 | X2 | O |  | 25 MHz crystal clock connection. |

## Note:

1. $P=$ Power supply.

I = Input.
$\mathrm{O}=$ Output.

## Pin Configuration



## Introduction

The KS8995MA contains five 10/100 physical layer transceivers and five media access control (MAC) units with an integrated Layer 2 managed switch. The device runs in three modes. The first mode is as a five-port integrated switch. The second is as a five-port switch with the fifth port decoupled from the physical port. In this mode, access to the fifth MAC is provided through a media independent interface (MII). This is useful for implementing an integrated broadband router. The third mode uses the dual MII feature to recover the use of the fifth PHY. This allows the additional broadband gateway configuration, where the fifth PHY may be accessed through the MII-P5 port.
The KS8995MA has the flexibility to reside in a managed or unmanaged design. In a managed design, a host processor has complete control of the KS8995MA via the SPI bus, or partial control via the MDC/MDIO interface. An unmanaged design is achieved through I/O strapping or EEPROM programming at system reset time.
On the media side, the KS8995MA supports IEEE 802.3 10BASE-T, 100BASE-TX on all ports, and 100BASE-FX on ports 4 and 5 . The KS8995MA can be used as two separate media converters.
Physical signal transmission and reception are enhanced through the use of patented analog circuitry that makes the design more efficient and allows for lower power consumption and smaller chip die size.
The major enhancements from the KS8995E to the KS8995MA are support for host processor management, a dual MII interface, tag as well as port based VLAN, spanning tree protocol support, IGMP snooping support, port mirroring support and rate limiting functionality.

## Functional Overview: Physical Layer Transceiver

## 100BASE-TX Transmit

The 100BASE-TX transmit function performs parallel-to-serial conversion, 4B/5B coding, scrambling, NRZ-to-NRZI conversion, MLT3 encoding and transmission. The circuit starts with a parallel-to-serial conversion, which converts the MII data from the MAC into a 125 MHz serial bit stream. The data and control stream is then converted into 4B/5B coding followed by a scrambler. The serialized data is further converted from NRZ-to-NRZI format, and then transmitted in MLT3 current output. The output current is set by an external $1 \% 3.01 \mathrm{k} \Omega$ resistor for the $1: 1$ transformer ratio. It has a typical rise/fall time of 4 ns and complies with the ANSI TP-PMD standard regarding amplitude balance, overshoot, and timing jitter. The wave-shaped 10BASE-T output is also incorporated into the 100BASE-TX transmitter.

## 100BASE-TX Receive

The 100BASE-TX receiver function performs adaptive equalization, DC restoration, MLT3-to-NRZI conversion, data and clock recovery, NRZl-to-NRZ conversion, de-scrambling, 4B/5B decoding, and serial-to-parallel conversion. The receiving side starts with the equalization filter to compensate for inter-symbol interference (ISI) over the twisted pair cable. Since the amplitude loss and phase distortion is a function of the length of the cable, the equalizer has to adjust its characteristics to optimize the performance. In this design, the variable equalizer will make an initial estimation based on comparisons of incoming signal strength against some known cable characteristics, then tunes itself for optimization. This is an ongoing process and can self-adjust against environmental changes such as temperature variations.
The equalized signal then goes through a DC restoration and data conversion block. The DC restoration circuit is used to compensate for the effect of baseline wander and improve the dynamic range. The differential data conversion circuit converts the MLT3 format back to NRZI. The slicing threshold is also adaptive.
The clock recovery circuit extracts the 125 MHz clock from the edges of the NRZI signal. This recovered clock is then used to convert the NRZI signal into the NRZ format. The signal is then sent through the de-scrambler followed by the 4B/5B decoder. Finally, the NRZ serial data is converted to the MII format and provided as the input data to the MAC.

## PLL Clock Synthesizer

The KS8995MA generates $125 \mathrm{MHz}, 42 \mathrm{MHz}, 25 \mathrm{MHz}$, and 10MHz clocks for system timing. Internal clocks are generated from an external 25 MHz crystal or oscillator.

## Scrambler/De-scrambler (100BASE-TX only)

The purpose of the scrambler is to spread the power spectrum of the signal in order to reduce EMI and baseline wander. The data is scrambled through the use of an 11-bit wide linear feedback shift register (LFSR). This can generate a 2047-bit nonrepetitive sequence. The receiver will then de-scramble the incoming data stream with the same sequence at the transmitter.

## 100BASE-FX Operation

100BASE-FX operation is very similar to 100BASE-TX operation except that the scrambler/de-scrambler and MLT3 encoder/ decoder are bypassed on transmission and reception. In this mode the auto-negotiation feature is bypassed since there is no standard that supports fiber auto-negotiation.

## 100BASE-FX Signal Detection

The physical port runs in 100BASE-FX mode if $\mathrm{FXSDx}>0.6 \mathrm{~V}$ for ports 4 and 5 only. This signal is internally referenced to 1.25 V . The fiber module interface should be set by a voltage divider such that FXSDx 'H' is above this 1.25 V reference, indicating signal
detect, and FXSDx ' $L$ ' is below the 1.25 V reference to indicate no signal. When FXSDx is below 0.6 V then 100BASE-FX mode is disabled. Since there is no auto-negotiation for 100BASE-FX mode, ports 4 and 5 must be forced to either full or half-duplex. Note that strap-in options exist to set duplex mode for port 4, but not for port 5.

## 100BASE-FX Far End Fault

Far end fault occurs when the signal detection is logically false from the receive fiber module. When this occurs, the transmission side signals the other end of the link by sending 841 s followed by a zero in the idle period between frames. The far end fault may be disabled through register settings.

## 10BASE-T Transmit

The output 10BASE-T driver is incorporated into the 100BASE-T driver to allow transmission with the same magnetics. They are internally wave-shaped and pre-emphasized into outputs with a typical 2.3 V amplitude. The harmonic contents are at least 27dB below the fundamental when driven by an all-ones Manchester-encoded signal.

## 10BASE-T Receive

On the receive side, input buffer and level detecting squelch circuits are employed. A differential input receiver circuit and a PLL perform the decoding function. The Manchester-encoded data stream is separated into clock signal and NRZ data. A squelch circuit rejects signals with levels less than 400 mV or with short pulsewidths in order to prevent noises at the RXP or RXM input from falsely triggering the decoder. When the input exceeds the squelch limit, the PLL locks onto the incoming signal and the KS8995MA decodes a data frame. The receiver clock is maintained active during idle periods in between data reception.

## Power Management

The KS8995MA features a per port power down mode. To save power the user can power down ports that are not in use by setting port control registers or MII control registers. In addition, it also supports full chip power down mode. When activated, the entire chip will be shutdown.

## MDI/MDI-X Auto Crossover

The KS8995MA supports MDI/MDI-X auto crossover. This facilitates the use of either a straight connection CAT-5 cable or a crossover CAT-5 cable. The auto-sense function will detect remote transmit and receive pairs, and correctly assign the transmit and receive pairs from the Micrel device. This can be highly useful when end users are unaware of cable types and can also save on an additional uplink configuration connection. The auto crossover feature may be disabled through the port control registers.

## Auto-Negotiation

The KS8995MA conforms to the auto-negotiation protocol as described by the 802.3 committee. Auto-negotiation allows unshielded twisted pair (UTP) link partners to select the best common mode of operation. In auto-negotiation the link partners advertise capabilities across the link to each other. If auto-negotiation is not supported or the link partner to the KS8995MA is forced to bypass auto-negotiation, then the mode is set by observing the signal at the receiver. This is known as parallel mode because while the transmitter is sending auto-negotiation advertisements, the receiver is listening for advertisements or a fixed signal protocol.
The flow for the link setup is shown in Figure 4.


Figure 4. Auto-Negotiation

## Functional Overview: Switch Core

## Address Look-Up

The internal look-up table stores MAC addresses and their associated information. It contains a 1 K unicast address table plus switching information. The KS8995MA is guaranteed to learn 1 K addresses and distinguishes itself from a hash-based lookup table, which depending on the operating environment and probabilities, may not guarantee the absolute number of addresses it can learn.

## Learning

The internal look-up engine updates its table with a new entry if the following conditions are met:

- The received packet's source address (SA) does not exist in the look-up table.
- The received packet is good; the packet has no receiving errors and is of legal length.

The look-up engine inserts the qualified SA into the table, along with the port number and time stamp. If the table is full, the last entry of the table is deleted first to make room for the new entry.

## Migration

The internal look-up engine also monitors whether a station is moved. If this occurs, it updates the table accordingly. Migration happens when the following conditions are met:

- The received packet's SA is in the table but the associated source port information is different.
- The received packet is good; the packet has no receiving errors and is of legal length.

The look-up engine will update the existing record in the table with the new source port information.

## Aging

The look-up engine will update the time stamp information of a record whenever the corresponding SA appears. The time stamp is used in the aging process. If a record is not updated for a period of time, the look-up engine will remove the record from the table. The look-up engine constantly performs the aging process and will continuously remove aging records. The aging period is $300+75$ seconds. This feature can be enabled or disabled through Register 3 or by external pull-up or pull-down resistors on LED[5][2]. See "Register 3" section.

## Forwarding

The KS8995MA will forward packets using an algorithm that is depicted in the following flowcharts. Figure 5 shows stage one of the forwarding algorithm where the search engine looks up the VLAN ID, static table, and dynamic table for the destination address, and comes up with "port to forward 1" (PTF1). PTF1 is then further modified by the spanning tree, IGMP snooping, port mirroring, and port VLAN processes to come up with "port to forward 2" (PTF2), as shown in Figure 6. This is where the packet will be sent.

## KS8995MA will not forward the following packets:

- Error packets. These include framing errors, FCS errors, alignment errors, and illegal size packet errors.
- 802.3x pause frames. The KS8995MA will intercept these packets and perform the appropriate actions.
- "Local" packets. Based on destination address (DA) look-up. If the destination port from the look-up table matches the port where the packet was from, the packet is defined as "local".


## Switching Engine

The KS8995MA features a high-performance switching engine to move data to and from the MAC's, packet buffers. It operates in store and forward mode, while the efficient switching mechanism reduces overall latency.
The KS8995MA has a 64kB internal frame buffer. This resource is shared between all five ports. The buffer sharing mode can be programmed through Register 2. See "Register 2." In one mode, ports are allowed to use any free buffers in the buffer pool. In the second mode, each port is only allowed to use $1 / 5$ of the total buffer pool. There are a total of 512 buffers available. Each buffer is sized at 128B.

## Media Access Controller (MAC) Operation

The KS8995MA strictly abides by IEEE 802.3 standards to maximize compatibility.

## Inter Packet Gap (IPG)

If a frame is successfully transmitted, the 96-bit time IPG is measured between the two consecutive MTXEN. If the current packet is experiencing collision, the 96-bit time IPG is measured from MCRS and the next MTXEN.

## Backoff Algorithm

The KS8995MA implements the IEEE Std 802.3 binary exponential back-off algorithm, and optional "aggressive mode" back off. After 16 collisions, the packet will be optionally dropped depending on the chip configuration in Register 3. See "Register 3."


Figure 5. DA Look-Up Flowchart-Stage 1


Figure 6. DA Resolution Flowchart-Stage 2

## Late Collision

If a transmit packet experiences collisions after 512-bit times of the transmission, the packet is dropped.

## Illegal Frames

The KS8995MA discards frames of less than 64 bytes and can be programmed to accept frames up to 1536 bytes in Register
4. For special applications, the KS8995MA can also be programmed to accept frames up to 1916 bytes in Register 4. Since the KS8995MA supports VLAN tags, the maximum size is adjusted when these tags are present.

## Flow Control

The KS8995MA supports standard 802.3x flow control frames on both transmit and receive sides.
On the receive side, if the KS8995MA receives a pause control frame, the KS8995MA will not transmit the next normal frame until the timer, specified in the pause control frame, expires. If another pause frame is received before the current timer expires, the timer will be updated with the new value given in the second pause frame. During this period of flow control, only flow controlled packets from the KS8995MA are transmitted.
On the transmit side, the KS8995MA has intelligent and efficient ways to determine when to invoke flow control. The flow control is based on availability of the system resources, including available buffers, available transmit queues, and available receive queues.
The KS8995MA flow controls a port that has just received a packet if the destination port resource is busy. The KS8995MA issues a flow control frame (XOFF), containing the maximum pause time defined in IEEE standard 802.3x. Once the resource is freed up, the KS8995MA sends out the other flow control frame (XON) with zero pause time to turn off the flow control (turn on transmission to the port). A hysteresis feature is also provided to prevent over-activation and deactivation of the flow control mechanism.
The KS8995MA flow controls all ports if the receive queue becomes full.

## Half-Duplex Back Pressure

The KS8995MA also provides a half-duplex back pressure option (note: this is not in IEEE 802.3 standards). The activation and deactivation conditions are the same as the ones given for full-duplex mode. If back pressure is required, the KS8995MA sends preambles to defer the other station's transmission (carrier sense deference). To avoid jabber and excessive deference as defined in IEEE 802.3 standard, after a certain period of time, the KS8995MA discontinues carrier sense but raises it quickly after it drops packets to inhibit other transmissions. This short silent time (no carrier sense) is to prevent other stations from sending out packets and keeps other stations in a carrier sense deferred state. If the port has packets to send during a back pressure situation, the carrier-sense-type back pressure is interrupted and those packets are transmitted instead. If there are no more packets to send, carrier-sense-type back pressure becomes active again until switch resources are free. If a collision occurs, the binary exponential backoff algorithm is skipped and carrier sense is generated immediately, reducing the chance of further colliding and maintaining carrier sense to prevent reception of packets.
To ensure no packet loss in 10BASE-T or 100BASE-TX half-duplex modes, the user must enable the following:

- Aggressive backoff (Register 3, bit 0)
- No excessive collision drop (Register 4, bit 3)
- Back pressure (Register 4, bit 5)

These bits are not set as the default because this is not the IEEE standard.

## Broadcast Storm Protection

The KS8995MA has an intelligent option to protect the switch system from receiving too many broadcast packets. Broadcast packets are normally forwarded to all ports except the source port and thus use too many switch resources (bandwidth and available space in transmit queues). The KS8995MA has the option to include "multicast packets" for storm control. The broadcast storm rate parameters are programmed globally and can be enabled or disabled on a per port basis. The rate is based on a 50 ms interval for 100BT and a 500 ms interval for 10BT. At the beginning of each interval, the counter is cleared to zero and the rate limit mechanism starts to count the number of bytes during the interval. The rate definition is described in Registers 6 and 7. The default setting for Registers 6 and 7 is $0 \times 4 \mathrm{~A}$ ( 74 decimal). This is equal to a rate of $1 \%$, calculated as follows:

$$
148,800 \text { frames } / \mathrm{sec} ¥ 50 \mathrm{~ms} / \text { interval } ¥ 1 \%=74 \text { frames/interval (approx.) }=0 \times 4 \mathrm{~A}
$$

## MII Interface Operation

The media independent interface (MII) is specified by the IEEE 802.3 committee and provides a common interface between physical layer and MAC layer devices. The KS8995MA provides two such interfaces. The MII-P5 interface is used to connect to the fifth PHY, whereas the MII-SW interface is used to connect to the fifth MAC. Each of these MII interfaces contains two distinct groups of signals, one for transmission and the other for receiving. Table 1 describes the signals used in the MII-P5 interface.

| SNI Signal | Description | KS8995MA Signal |
| :--- | :--- | :--- |
| MTXEN | Transmit enable | PMTXEN |
| MTXER | Transmit error | PMTXER |
| MTXD3 | Transmit data bit 3 | PMTXD[3] |
| MTXD2 | Transmit data bit 2 | PMTXD[2] |
| MTXD1 | Transmit data bit 1 | PMTXD[1] |
| MTXD0 | Transmit data bit 0 | PMTXD[0] |
| MTXC | Transmit clock | PMTXC |
| MCOL | Collision detection | PCOL |
| MCRS | Carrier sense | PCRS |
| MRXDV | Receive data valid | PMRXDV |
| MRXER | Receive error | PMRXER |
| MRXD3 | Receive data bit 3 | PMRXD[3] |
| MRXD2 | Receive data bit 2 | PMRXD[1] |
| MRXD1 | Receive data bit 1 | PMRXD[0] |
| MRXD0 | Receive data bit 0 | PMRXC |
| MRXC | Receive clock | MDC |
| MDC | Management data clock | MDIO |
| MDIO | Management data I/O |  |

Table 1. MII - P5 Signals (PHY Mode)

| PHY Mode Connection |  | MAC Mode Connection |  |  |
| :--- | :--- | :--- | :--- | :--- | :--- |
| External <br> MAC | KS8995MA <br> Signal | Description | External <br> PHY | KS8995MA <br> Signal |
| MTXEN | SMTXEN | Transmit enable | MTXEN | SMRXDV |
| MTXER | SMTXER | Transmit error | MTXER | Not used |
| MTXD3 | SMTXD[3] | Transmit data bit 3 | MTXD3 | SMRXD[3] |
| MTXD2 | SMTXD[2] | Transmit data bit 2 | MTXD2 | SMRXD[2] |
| MTXD1 | SMTXD[1] | Transmit data bit 1 | MTXD1 | SMRXD[1] |
| MTXD0 | SMTXD[0] | Transmit data bit 0 | MTXD0 | SMRXD[0] |
| MTXC | SMTXC | Transmit clock | MTXC | SMRXC |
| MCOL | SCOL | Collision detection | MCOL | SCOL |
| MCRS | SCRS | Carrier sense | MCRS | SCRS |
| MRXDV | SMRXDV | Receive data valid | MRXDV | SMTXEN |
| MRXER | Not used | Receive error | MRXER | SMTXER |
| MRXD3 | SMRXD[3] | Receive data bit 3 | MRXD3 | SMTXD[3] |
| MRXD2 | SMRXD[2] | Receive data bit 2 | MRXD2 | SMTXD[2] |
| MRXD1 | SMRXD[1] | Receive data bit 1 | MRXD1 | SMTXD[1] |
| MRXD0 | SMRXD[0] | Receive data bit 0 | MRXD0 | SMTXD[0] |
| MRXC | SMRXC | Receive clock | MRXC | SMTXC |

Table 2. MII - SW Signals

The MII-P5 interface operates in PHY mode only, while the MII-SW interface operates in either MAC mode or PHY mode. These interfaces are nibble-wide data interfaces and therefore run at $1 / 4$ the network bit rate (not encoded). Additional signals on the transmit side indicate when data is valid or when an error occurs during transmission. Likewise, the receive side has indicators that convey when the data is valid and without physical layer errors. For half-duplex operation there is a signal that indicates a collision has occurred during transmission.

Note that the signal MRXER is not provided on the MII-SW interface for PHY mode operation and the signal MTXER is not provided on the MII-SW interface for MAC mode operation. Normally MRXER would indicate a receive error coming from the physical layer device. MTXER would indicate a transmit error from the MAC device. These signals are not appropriate for this configuration. For PHY mode operation, if the device interfacing with the KS8995MA has an MRXER pin, it should be tied low. For MAC mode operation, if the device interfacing with the KS8995MA has an MTXER pin, it should be tied low.

## SNI Interface Operation

The serial network interface (SNI) is compatible with some controllers used for network layer protocol processing. This interface can be directly connected to these types of devices. The signals are divided into two groups, one for transmission and the other for reception. The signals involved are described in Table 3.

| SNI Signal | Description | KS8995MA Signal |
| :--- | :--- | :--- |
| TXEN | Transmit enable | SMTXEN |
| TXD | Serial transmit data | SMTXD[0] |
| TXC | Transmit clock | SMTXC |
| COL | Collision detection | SCOL |
| CRS | Carrier sense | SMRXDV |
| RXD | Serial receive data | SMRXD[0] |
| RXC | Receive clock | SMRXC |

Table 3. SNI Signals
This interface is a bit-wide data interface and therefore runs at the network bit rate (not encoded). An additional signal on the transmit side indicates when data is valid. Likewise, the receive side also has an indicator that shows if the data it is receiving is valid.
For half-duplex operation, there is a signal that indicates if a collision has occurred during transmission.

## Advanced Functionality

## Spanning Tree Support

Port 5 is the designated port for spanning tree support.
The other ports (port 1 - port 4) can be configured in one of the five spanning tree states via "transmit enable," "receive enable," and "learning disable" register settings in Registers 18, 34, 50, and 66 for ports 1, 2, 3, and 4, respectively. The following description shows the port setting and software actions taken for each of the five spanning tree states.

## Disable state: the port should not forward or receive any packets. Learning is disabled.

Port setting: "transmit enable $=0$, receive enable $=0$, learning disable $=1$."
Software action: the processor should not send any packets to the port. The switch may still send specific packets to the processor (packets that match some entries in the static table with "overriding bit" set) and the processor should discard those packets. Note: processor is connected to port 5 via MII interface. Address learning is disabled on the port in this state.
Blocking state: only packets to the processor are forwarded. Learning is disabled.
Port setting: "transmit enable $=0$, receive enable $=0$, learning disable $=1$ "
Software action: the processor should not send any packets to the port(s) in this state. The processor should program the "Static MAC table" with the entries that it needs to receive (e.g., BPDU packets). The "overriding" bit should also be set so that the switch will forward those specific packets to the processor. Address learning is disabled on the port in this state.
Listening state: only packets to and from the processor are forwarded. Learning is disabled.
Port setting: "transmit enable $=0$, receive enable $=0$, learning disable $=1$."
Software action: The processor should program the static MAC table with the entries that it needs to receive (e.g. BPDU packets). The "overriding" bit should be set so that the switch will forward those specific packets to the processor. The processor may send packets to the port(s) in this state, see "Special Tagging Mode" section for details. Address learning is disabled on the port in this state.

Learning state: only packets to and from the processor are forwarded. Learning is enabled.
Port setting: "transmit enable $=0$, receive enable $=0$, learning disable $=0$."
Software action: The processor should program the static MAC table with the entries that it needs to receive (e.g., BPDU packets). The "overriding" bit should be set so that the switch will forward those specific packets to the processor. The processor may send packets to the port(s) in this state, see "Special Tagging Mode" section for details. Address learning is enabled on the port in this state.

## Forwarding state: packets are forwarded and received normally. Learning is enabled.

Port setting: "transmit enable $=1$, receive enable $=1$, learning disable $=0$."
Software action: The processor should program the static MAC table with the entries that it needs to receive (e.g., BPDU packets). The "overriding" bit should be set so that the switch will forward those specific packets to the processor. The processor may send packets to the port(s) in this state, see "Special Tagging Mode" section for details. Address learning is enabled on the port in this state.

## Special Tagging Mode

The special tagging mode is designed for spanning tree protocol IGMP snooping and is flexible for use in other applications. The special tagging mode, similar to 802.1 q , requires software to change network drivers to insert/modify/strip/interpret the special tag. This mode is enabled by setting both Register 11 bit 0 and Register 80 bit 2.

| 802.1q Tag Format | Special Tag Format |
| :--- | :--- |
| TPID (tag protocol identifier, 0x8100) + TCI | STPID (special tag identifier, 0x8100) + TCI 0x810 + 4 bit for "port mask") + TCI |

## Table 4. Special Tagging Mode Format

The STPID will only be seen and used on the port 5 interface, which should be connected to a processor. Packets from the processor to the switch should be tagged with STPID and the port mask defined as below:
"0001" packet to port 1 only
"0010" packet to port 2 only
" 0100 " packet to port 3 only
"1000" packet to port 4 only
"0011" packet broadcast to port 1 and port 2.
"1111" packet broadcast to port 1, 2, 3 and 4.
" 0000 " normal tag, will use the KS8995MA internal look-up result. Normal packets should use this setting. If packets from the processors do not have a tag, the KS8995MA will treat them as normal packets and an internal look-up will be performed.
The KS8995MA uses a non-zero "port mask" to bypass the look-up result and override any port setting, regardless of port states (blocking, disable, listening, learning). Table 5 shows the egress rules when dealing with STPID.

| Ingress Tag Field | Tx Port "Tag Insertion" | Tx Port "Tag Removal' | Egress Action to Tag Field |
| :---: | :---: | :---: | :---: |
| (0x810+ port mask) | 0 | 0 | - Modify tag field to 0x8100. <br> - Recalculate CRC. <br> - No change to TCI if not null VID. <br> - Replace VID with ingress (port 5) port VID if null VID. |
| (0x810+ port mask) | 0 | 1 | - (STPID + TCI) will be removed. <br> - Padding to 64 bytes if necessary. <br> - Recalculate CRC. |
| (0x810+ port mask) | 1 | 0 | - Modify tag field to 0x8100. <br> - Recalculate CRC. <br> - No change to TCI if not null VID. <br> - Replace VID with ingress (port 5) port VID if null VID. |
| (0x810+ port mask) | 1 | 1 | - Modify tag field to 0x8100. <br> - Recalculate CRC. <br> - No change to TCI if not null VID. <br> - Replace VID with ingress (port 5) port VID if null VID. |
| Not tagged | Don't care | Don't care | Determined by the dynamic MAC address table. |

Table 5. STPID Egress Rules (Processor to Switch Port 5)

For packets from regular ports (port 1 - port 4) to port 5, the port mask is used to tell the processor which port the packet was received on, defined as:
"0001" from port 1,
"0010" from port 2,
"0100" from port 3,
"1000" from port 4
No values other than the previous four defined should be received in this direction in the special mode. Table 6 shows the egress rule for this direction.

| Ingress Packets | Egress Action to Tag Field |
| :---: | :---: |
| Tagged with 0x8100 + TCl | - Modify TPID to 0x810 + "port mask," which indicates source port. <br> - No change to TCI, if VID is not null. <br> - Replace null VID with ingress port VID. <br> - Recalculate CRC. |
| Not tagged | - Insert TPID to 0x810 + "port mask," which indicates source port. <br> - Insert TCI with ingress port VID. <br> - Recalculate CRC. |

Table 6. STPID Egress Rules (Switch to Processor)

## IGMP Support

There are two parts involved to support IGMP in Layer 2. The first part is "IGMP" snooping. The switch will trap IGMP packets and forward them only to the processor port. The IGMP packets are identified as IP packets (either Ethernet IP packets or IEEE 802.3 SNAP IP packets) AND IP version = 0x4 AND protocol number = 0x2. The second part is "multicast address insertion" in the static MAC table. Once the multicast address is programmed in the static MAC table, the multicast session will be trimmed to the subscribed ports, instead of broadcasting to all ports. To enable this feature, set Register 5 bit 6 to 1 . Also "special tag mode" needs to be enabled, so that the processor knows which port the IGMP packet was received on. Enable "special tag mode" by setting both Register 11 bit 0 and Register 80 bit 2.

## Port Mirroring Support

KS8995MA supports "port mirror" comprehensively as:

1. "Receive Only" mirror on a port. All the packets received on the port will be mirrored on the sniffer port. For example, port 1 is programmed to be "rx sniff," and port 5 is programmed to be the "sniffer port." A packet, received on port 1 , is destined to port 4 after the internal look-up. The KS8995MA will forward the packet to both port 4 and port 5. KS8995MA can optionally forward even "bad" received packets to port 5.
2. "Transmit Only" mirror on a port. All the packets transmitted on the port will be mirrored on the sniffer port. For example, port 1 is programmed to be "tx sniff," and port 5 is programmed to be the "sniffer port." A packet, received on any of the ports, is destined to port 1 after the internal look-up. The KS8995MA will forward the packet to both ports 1 and 5 .
3. "Receive and Transmit" mirror on two ports. All the packets received on port A AND transmitted on port B will be mirrored on the sniffer port. To turn on the "AND" feature, set Register 5 bit 0 to 1 . For example, port 1 is programmed to be "rx sniff," port 2 is programmed to be "transmit sniff," and port 5 is programmed to be the "sniffer port." A packet, received on port 1, is destined to port 4 after the internal look-up. The KS8995MA will forward the packet to port 4 only, since it does not meet the "AND" condition. A packet, received on port 1, is destined to port 2 after the internal look-up. The KS8995MA will forward the packet to both port 2 and port 5.
Multiple ports can be selected to be "rx sniffed" or "tx sniffed." And any port can be selected to be the "sniffer port." All these per port features can be selected through Register 17.

## VLAN Support

KS8995MA supports 16 active VLANs out of 4096 possible VLANs specified in IEEE 802.1q. KS8995MA provides a 16-entry VLAN table, which converts VID (12 bits) to FID (4 bits) for address look-up. If a non-tagged or null-VID-tagged packet is received, the ingress port VID is used for look-up. In the VLAN mode, the look-up process starts with VLAN table look-up to determine whether the VID is valid. If the VID is not valid, the packet will be dropped and its address will not be learned. If the VID is valid, FID is retrieved for further look-up. FID+DA is used to determine the destination port. FID+SA is used for learning purposes.

| DA found in Static MAC table | USE FID Flag? | FID Match? | DA+FID found in Dynamic MAC table | Action |
| :---: | :---: | :---: | :---: | :---: |
| No | Don't care | Don't care | No | Broadcast to the membership ports defined in the VLAN table bit [20:16]. |
| No | Don't care | Don't care | Yes | Send to the destination port defined in the dynamic MAC table bit [54:52]. |
| Yes | 0 | Don't care | Don't care | Send to the destination port(s) defined in the static MAC table bit [52:48]. |
| Yes | 1 | No | No | Broadcast to the membership ports defined in the VLAN table bit [20:16]. |
| Yes | 1 | No | Yes | Send to the destination port defined in the dynamic MAC table bit [54:52]. |
| Yes | 1 | Yes | Don't care | Send to the destination port(s) defined in the static MAC table bit [52:48]. |

Table 7. FID+DA Look-Up in the VLAN Mode

| SA+FID found in <br> Dynamic MAC table | Action |
| :--- | :--- |
| No | The SA+FID will be learned into the dynamic table. |
| Yes | Time stamp will be updated. |

## Table 8. FID+SA Look-Up in the VLAN Mode

Advanced VLAN features are also supported in KS8995MA, such as "VLAN ingress filtering" and "discard non PVID" defined in Register 18 bit 6 and bit 5 . These features can be controlled on a port basis.

## Rate Limit Support

KS8995MA supports hardware rate limiting on "receive" and "transmit" independently on a per port basis. It also supports rate limiting in a priority or non-priority environment. The rate limit starts from 0Kbps and goes up to the line rate in steps of 32 Kbps . The KS8995MA uses one second as an interval. At the beginning of each interval, the counter is cleared to zero, and the rate limit mechanism starts to count the number of bytes during this interval.
For receive, if the number of bytes exceeds the programmed limit, the switch will stop receiving packets on the port until the "one second" interval expires. There is an option provided for flow control to prevent packet loss. If the rate limit is programmed greater than or equal to 128 Kbps and the byte counter is 8 K bytes below the limit, the flow control will be triggered. If the rate limit is programmed lower than 128 Kbps and the byte counter is 2 K bytes below the limit, the flow control will be triggered.
For transmit, if the number of bytes exceeds the programmed limit, the switch will stop transmitting packets on the port until the "one second" interval expires.
If priority is enabled, the KS8995MA can support different rate controls for both high priority and low priority packets. This can be programmed through Registers 21-27.

## Configuration Interface

The KS8995MA can function as a managed switch or unmanaged switch. If no EEPROM or micro-controller exists, the KS8995MA will operate from its default setting. Some default settings are configured via strap in options as indicated in the table below.


## Note:

1. NC=No connect.
lpd = Input w/ internal pull-down.
lpd/O = Input w/ internal pull-down during reset, output pin otherwise.
Fulld = Full duplex.

| Pin \# | Pin Name | PU/PD ${ }^{(1)}$ | Description ${ }^{1)}$ |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
| 86 | SCONF1 | Ipd | Dual MII configuration pin. |  |  |
|  |  |  | Pins 91, 86, 87 | Switch MII | PHY [5] MII |
|  |  |  | 000 | Disable, Otri | Disable, Otri |
|  |  |  | 001 | PHY Mode MII | Disable, Otri |
|  |  |  | 010 | MAC Mode MII | Disable, Otri |
|  |  |  | 011 | PHY Mode SNI | Disable, Otri |
|  |  |  | 100 | Disable | Disable |
|  |  |  | 101 | PHY Mode MII | PHY Mode MII |
|  |  |  | 110 | MAC Mode MII | PHY Mode MII |
|  |  |  | 111 | PHY Mode SNI | PHY Mode MII |
| 87 | SCONFO | Ipd | Dual MII configuration pin. |  |  |
| 90 | LED5-2 | Ipu/O | LED indicator 2. Strap option: Aging setup. See "Aging" section PU (default) = aging enable; PD = aging disable. |  |  |
| 91 | LED5-1 | Ipu/O | LED indicator 1. Strap option: PU (default): enable PHY MII I/F. PD: tristate all PHY MII output. See "Pin 86 SCONF1." |  |  |
| 113 | PS1 | Ipd | Serial bus configuration pin. <br> For this case, if the EEPROM is not present, the KS8995MA will start itself with the PS[1:0] = 00 default register values . |  |  |
|  |  |  | Pin Configuration | Serial Bus Configuration |  |
|  |  |  | PS[1:0]=00 | $1^{2} \mathrm{C}$ Master Mode for EEPROM |  |
|  |  |  | PS[1:0]=01 | Reserved |  |
|  |  |  | PS[1:0]=10 | SPI Slave Mode for CPU Interface |  |
|  |  |  | PS[1:0]=11 | Factory Test Mode (BIST) |  |
| 114 | PSO | Ipd | Serial bus configuration pin. See "Pin 113." |  |  |
| 128 | TEST2 | NC | NC for normal operation. Factory test pin. |  |  |

## Note:

1. NC = No connect.
lpd = Input w/ internal pull-down.
Ipu/O = Input w/ internal pull-up during reset, output pin otherwise.
Otri = Output tristated.

## $\mathrm{I}^{2} \mathrm{C}$ Master Serial Bus Configuration

If a 2-wire EEPROM exists, the KS8995MA can perform more advanced features like broadcast storm protection and rate control. The EEPROM should have the entire valid configuration data from Register 0 to Register 109 defined in the "Memory Map," except the status registers. After reset, the KS8995MA will start to read all 110 registers sequentially from the EEPROM. The configuration access time ( $\mathrm{t}_{\text {prgm }}$ ) is less than 15 ms as shown in Figure 7.


Figure 7. KS8995MA EEPROM Configuration Timing Diagram

To configure the KS8995MA with a pre-configured EEPROM use the following steps:

1. At the board level, connect pin 110 on the KS8995MA to the SCL pin on the EEPROM. Connect pin 111 on the KS8995MA to the SDA pin on the EEPROM.
2. Set the input signals PS[1:0] (pins 113 and 114, respectively) to "00." This puts the KS8995MA serial bus configuration into $\mathrm{I}^{2} \mathrm{C}$ master mode.
3. Be sure the board-level reset signal is connected to the KS8995MA reset signal on pin 115 (RST_N).
4. Program the contents of the EEPROM before placing it on the board with the desired configuration data. Note that the first byte in the EEPROM must be " 95 " for the loading to occur properly. If this value is not correct, all other data will be ignored.
5. Place EEPROM on the board and power up the board. Assert the active-low board level reset to RST_N on the KS8995MA. After the reset is de-asserted, the KS8995MA will begin reading configuration data from the EEPROM. The configuration access time ( $\mathrm{t}_{\mathrm{prgm}}$ ) is less than 15 ms .
Note: For proper operation, make sure that pin 47 (PWRDN_N) is not asserted during the reset operation.

## SPI Slave Serial Bus Configuration

The KS8995MA can also act as an SPI slave device. Through the SPI, the entire feature set can be enabled, including "VLAN," "IGMP snooping," "MIB counters," etc. The external master device can access any register from Register 0 to Register 127 randomly. The system should configure all the desired settings before enabling the switch in the KS8995MA. To enable the switch, write a "1" to Register 1 bit 0.
Two standard SPI commands are supported (00000011 for "READ DATA," and 00000010 for "WRITE DATA"). To speed configuration time, the KS8995MA also supports multiple reads or writes. After a byte is written to or read from the KS8995MA, the internal address counter automatically increments if the SPI Slave Select Signal (SPIS_N) continues to be driven low. If SPIS_N is kept low after the first byte is read, the next byte at the next address will be shifted out on SPIQ. If SPIS_N is kept low after the first byte is written, bits on the Master Out Slave Input (SPID) line will be written to the next address. Asserting SPIS_N high terminates a read or write operation. This means that the SPIS_N signal must be asserted high and then low again before issuing another command and address. The address counter wraps back to zero once it reaches the highest address. Therefore the entire register set can be written to or read from by issuing a single command and address.
The KS8995MA is able to support a 5 MHz SPI bus. A high performance SPI master is recommended to prevent internal counter overflow.

To use the KS8995MA SPI:

1. At the board level, connect KS8995MA pins as follows:

| KS8995MA <br> Pin Number | KS8995MA <br> Signal Name | Microprocessor Signal <br> Description |
| :---: | :---: | :--- |
| 112 | SPIS_N | SPI Slave Select |
| 110 | SPIC | SPI Clock |
| 111 | SPID | Master Out Slave Input |
| 109 | SPIQ | Master In Slave Output |

Table 9. SPI Connections
2. Set the input signals PS[1:0] (pins 113 and 114 , respectively) to " 10 " to set the serial configuration to SPI slave mode.
3. Power up the board and assert a reset signal. After reset wait $100 \mu \mathrm{~s}$, the start switch bit in Register 1 will be set to ' 0 '. Configure the desired settings in the KS8995MA before setting the start register to ' 1 .'
4. Write configuration to registers using a typical SPI write data cycle as shown in Figure 8 or SPI multiple write as shown in Figure 10. Note that data input on SPID is registered on the rising edge of SPIC.
5. Registers can be read and configuration can be verified with a typical SPI read data cycle as shown in Figure 9 or a multiple read as shown in Figure 11. Note that read data is registered out of SPIQ on the falling edge of SPIC.
6. After configuration is written and verified, write a ' 1 ' to Register 1 bit 0 to begin KS8995MA operation.


Figure 8. SPI Write Data Cycle


Figure 9. SPI Read Data Cycle


Figure 10. SPI Multiple Write


Figure 11. SPI Multiple Read

## MII Management Interface (MIIM)

A standard MIIM interface is provided for all five PHY devices in the KS8995MA. An external device with MDC/MDIO capability is able to read PHY status or to configure PHY settings. For details on the MIIM interface standard please reference the IEEE 802.3 specification (section 22.2.4.5). The MIIM interface does not have access to all the configuration registers in the KS8995MA. It can only access the standard MII registers. See "MIIM Registers." The SPI interface, on the other hand, can be used to access the entire KS8995MA feature set.

## Register Description

| Offset |  |  |
| :--- | :--- | :--- |
| Decimal | Hex | Description |
| $0-1$ | $0 \times 00-0 \times 01$ | Chip ID Registers |
| $2-11$ | $0 \times 02-0 \times 0 \mathrm{~B}$ | Global Control Registers |
| $12-15$ | $0 \times 0 \mathrm{C}-0 \times 0 \mathrm{~F}$ | Reserved |
| $16-29$ | $0 \times 10-0 \times 1 \mathrm{D}$ | Port 1 Control Registers |
| $30-31$ | $0 \times 1 \mathrm{E}-0 \times 2 \mathrm{~F}$ | Port 1 Status Registers |
| $32-45$ | $0 \times 20-0 \times 2 \mathrm{D}$ | Port 2 Control Registers |
| $46-47$ | $0 \times 2 \mathrm{E}-0 \times 2 \mathrm{~F}$ | Port 2 Status Registers |
| $48-61$ | $0 \times 30-0 \times 3 \mathrm{D}$ | Port 3 Control Registers |
| $62-63$ | $0 \times 3 \mathrm{E}-0 \times 3 \mathrm{~F}$ | Port 3 Status Registers |
| $64-77$ | $0 \times 40-0 \times 4 \mathrm{D}$ | Port 4 Control Registers |
| $78-79$ | $0 \times 4 \mathrm{E}-0 \times 4 \mathrm{~F}$ | Port 4 Status Registers |
| $80-93$ | $0 \times 50-0 \times 5 \mathrm{D}$ | Port 5 Control Registers |
| $94-95$ | $0 \times 5 \mathrm{E}-0 \times 5 \mathrm{~F}$ | Port 5 Status Registers |
| $96-103$ | $0 \times 60-0 \times 67$ | TOS Priority Control Registers |
| $104-109$ | $0 \times 68-0 \times 6 \mathrm{D}$ | MAC Address Registers |
| $110-111$ | $0 \times 6 \mathrm{E}-0 \times 6 \mathrm{~F}$ | Indirect Access Control Registers |
| $112-120$ | $0 \times 70-0 \times 78$ | Indirect Data Registers |
| $121-122$ | $0 \times 79-0 \times 7 \mathrm{~A}$ | Digital Testing Status Registers |
| $123-124$ | $0 \times 7 \mathrm{~B}-0 \times 7 \mathrm{C}$ | Digital Testing Control Registers |
| $125-126$ | $0 \times 7 \mathrm{D}-0 \times 7 \mathrm{E}$ | Analog Testing Control Registers |
| 127 | $0 \times 7 \mathrm{~F}$ | Analog Testing Status Register |
|  |  |  |

## Global Registers

| Address | Name | Description | Mode | Default |
| :---: | :---: | :---: | :---: | :---: |
| Register 0 (0x00): Chip ID0 |  |  |  |  |
| 7-0 | Family ID | Chip family. | RO | 0x95 |
| Register 1 (0x01): Chip ID1 / Start Switch |  |  |  |  |
| 7-4 | Chip ID | 0x0 is assigned to M series. (95MA) | RO | 0x0 |
| 3-1 | Revision ID | Revision ID | RO | 0x2 |
| 0 | Start Switch | 1, start the chip when external pins (PS1, PS0) $=(1,0)$ or $(0,1)$. Note: in $(P S 1, P S 0)=(0,0)$ mode, the chip will start automatically, after trying to read the external EEPROM. If EEPROM does not exist, the chip will use default values for all internal registers. If EEPROM is present, the contents in the EEPROM will be checked. The switch will check: (1) Register $0=0 \times 95$, <br> (2) Register $1[7: 4]=0 \times 0$. If this check is OK , the contents in the EEPROM will override chip register default values $=0$, chip will not start when external pins $($ PS1, PS0 $)=(1,0)$ or $(0,1)$. <br> Note: $(P S 1, P S 0)=(1,1)$ for factory test only. | RW | - |


| Address | Name | Description | Mode | Default |
| :---: | :---: | :---: | :---: | :---: |
| Register 2 (0x02): Global Control 0 |  |  |  |  |
| 7 | Reserved | Reserved. | R/W | 0x0 |
| 6-4 | 802.1p Base Priority | Used to classify priority for incoming 802.1q packets "User priority" is compared against this value <br> $\oplus$ : classified as high priority. <br> <: classified as low priority. | R/W | 0x4 |
| 3 | Enable PHY MII | 1, enable PHY MII interface. <br> Note: if not enabled, the switch will tri-state all outputs. | R/W | Pin LED[5][1] strap option. Pull-down (0): isolate. Pull-up (1): Enable. Note: LED[5][1] has internal pull-up. |
| 2 | Buffer Share Mode | 1, buffer pool is shared by all ports. A port can use more buffer when other ports are not busy. 0 , a port is only allowed to use $1 / 5$ of the buffer pool. | R/W | 0x1 |
| 1 | UNH Mode | 1, the switch will drop packets with $0 \times 8808$ in T/L filed, or $D A=01-80-C 2-00-00-01$. <br> 0 , the switch will drop packets qualified as "flow control" packets. | R/W | 0 |
| 0 | Link Change Age | 1, link change from "link" to "no link" will cause fast aging $(<800 \mu \mathrm{~s})$ to age address table faster. After an age cycle is complete, the age logic will return to normal ( $300+75$ seconds ). Note: If any port is unplugged, all addresses will be automatically aged out. | R/W | 0 |

Register 3 (0x03): Global Control 1

| 7 | Pass All Frames | 1, switch all packets including bad ones. Used solely <br> for debugging purpose. Works in conjunction with <br> sniffer mode. | R/W | 0 |
| :--- | :--- | :--- | :--- | :--- |
| 6 | Reserved | IEEE 802.3x Transmit <br> Flow Control Disable | Reserved. <br> 0, will enable transmit flow control based on AN result. <br> AN result. | R/W |


| Address | Name | Description | Mode | Default |
| :---: | :---: | :---: | :---: | :---: |
| 2 | Aging Enable | 1, Enable age function in the chip. 0 , Disable aging function. | R/W | Pin LED[5][2] strap option. Pull-down (0): Aging disable Pull-up (1): Aging enable. <br> Note: LED[5][2] has internal pull up. |
| 1 | Fast age Enable | 1 = Turn on fast age ( $800 \mu \mathrm{~s}$ ). | R/W | 0 |
| 0 | Aggressive Back Off Enable | 1 = Enable more aggressive back-off algorithm in half duplex mode to enhance performance. This is not an IEEE standard. | R/W | Pin PMRXD0 strap option. Pull-down (0): Disable aggressive back off. Pull-up (1): Aggressive back off. <br> Note: PMRXDO has internal pull down. |
| Register 4 (0x04): Global Control 2 |  |  |  |  |
| 7 | Unicast Port-VLAN Mismatch Discard | This feature is used for port VLAN (described in Register 17, Register 33...). <br> 1, all packets can not cross VLAN boundary. <br> 0, unicast packets (excluding unknown/ multicast/broadcast) can cross VLAN boundary. | R/W | 1 |
| 6 | Multicast Storm Protection Disable | 1, "Broadcast Storm Protection" does not include multicast packets. Only DA=FFFFFFFFFFFFF packets will be regulated. <br> 0, "Broadcast Storm Protection" includes DA = FFFFFFFFFFFFF and DA[40] = 1 packets. | R/W | 1 |
| 5 | Back Pressure Mode | 1, carrier sense based backpressure is selected. 0 , collision based backpressure is selected. | R/W | 1 |
| 4 | Flow Control and Back Pressure Fair Mode | 1, fair mode is selected. In this mode, if a flow control port and a non-flow control port talk to the same destination port, packets from the non-flow control port may be dropped. This is to prevent the flow control port from being flow controlled for an extended period of time. 0 , in this mode, if a flow control port and a non-flow control port talk to the same destination port, the flow control port will be flow controlled. This may not be "fair" to the flow control port. | R/W | 1 |
| 3 | No Excessive Collision Drop | 1, the switch will not drop packets when 16 or more collisions occur. <br> 0 , the switch will drop packets when 16 or more collisions occur. | R/W | Pin PMRXD1 strap option. Pull-down (0): Drop excessive collision packets. Pull-up (1): Don't drop excessive collision packets. <br> Note: PMRXD1 has internal pull down. |
| 2 | Huge Packet Support | 1, will accept packet sizes up to 1916 bytes (inclusive). This bit setting will override setting from bit 1 of the same register. <br> 0 , the max packet size will be determined by bit 1 of this register. | R/W | 0 |


| Address | Name | Description | Mode | Default |
| :---: | :---: | :---: | :---: | :---: |
| 1 | Legal Maximum Packet Size Check Disable | 1, will accept packet sizes up to 1536 bytes (inclusive). 0,1522 bytes for tagged packets (not including packets with STPID from CPU to ports 1-4), 1518 bytes for untagged packets. Any packets larger than the specified value will be dropped. | R/W | Pin PMRXER strap option. Pull-down (0): 1518/1522 byte packets. Pull-up (1): 1536 byte packets. Note: PMRXER has internal pulldown. |
| 0 | Priority Buffer Reserve | 1, each output queue is pre-allocated 48 buffers, used exclusively for high priority packets. It is recommended to enable this when priority queue feature is turned on. 0 , no reserved buffers for high priority packets. | R/W | 0 |
| Register 5 (0x05): Global Control 3 |  |  |  |  |
| 7 | 802.1q VLAN Enable | 1, 802.1q VLAN mode is turned on. VLAN table needs to set up before the operation. <br> $0,802.1 q$ VLAN is disabled. | R/W | 0 |
| 6 | IGMP Snoop Enable on Switch MII Interface | 1, IGMP snoop enabled. All the IGMP packets will be forwarded to Switch MII port. <br> 0, IGMP snoop disabled. | R/W | 0 |
| 5 | Enable Direct Mode on Switch MII Interface | 1, direct mode on port 5. This is a special mode for the Switch MII interface. Using preamble before MRXDV to direct switch to forward packets, bypassing internal look-up. <br> 0, normal operation. | R/W | 0 |
| 4 | Enable Pre-Tag on Switch MII Interface | 1, packets forwarded to Switch MII interface will be pre-tagged with the source port number (preamble before MRXDV). <br> 0 , normal operation. | R/W | 0 |
| 3-2 | Priority Scheme Select | $\begin{aligned} & 00=\text { always deliver high priority packets first. } \\ & 01=\text { deliver high/low packets at ratio } 10 / 1 . \\ & 10=\text { deliver high/low packets at ratio } 5 / 1 . \\ & 11=\text { deliver high/low packets at ratio } 2 / 1 . \end{aligned}$ | R/W | 00 |
| 1 | Enable "Tag" Mask | 1, the last 5 digits in the VID field are used as a mask to determine which port(s) the packet should be forwarded to. 0 , no tag masks. | R/W | 0 |
| 0 | Sniff Mode Select | 1, will do Rx AND Tx sniff (both source port and destination port need to match). <br> 0 , will do Rx OR Tx sniff (Either source port or destination port needs to match). <br> This is the mode used to implement Rx only sniff. | R/W | 0 |
| Register 6 (0x06): Global Control 4 |  |  |  |  |
| 7 | Switch MII Back Pressure Enable | 1, enable half-duplex back pressure on switch MII interface. <br> 0 , disable back pressure on switch MII interface. | R/W | 0 |
| 6 | Switch MII Half-Duplex Mode | 1, enable MII interface half-duplex mode. 0, enable MII interface full-duplex mode. | R/W | Pin SMRXD2 strap option. Pull-down (0): Full-duplex mode. Pull-up (1): Half-duplex mode. Note: SMRXD2 has internal pull-down. |


| Address | Name | Description | Mode | Default ${ }^{(1)}$ |
| :---: | :---: | :---: | :---: | :---: |
| 5 | Switch MII Flow Control Enable | 1, enable full-duplex flow control on switch MII interface. 0, disable full-duplex flow control on switch MII interface. | R/W | Pin SMRXD3 strap option. Pull-down (0): disable flow control. Pull-up(1): enable flow control. Note: SMRXD3 has internal pulldown. |
| 4 | Switch MII 10BT | 1, the switch interface is in 10 Mbps mode. 0 , the switch interface is in 100 Mbps mode. | R/W | Pin SMRXD1 strap option. Pull-down (0): Enable 100Mbps. Pull-up (1): Enable 10Mpbs. <br> Note: SMRXD1 has internal pulldown. |
| 3 | Null VID Replacement | 1, will replace null VID with port VID (12 bits). 0, no replacement for null VID. | R/W | 0 |
| 2-0 | Broadcast Storm Protection Rate Bit [10:8] | This along with the next register determines how many " 64 byte blocks" of packet data allowed on an input port in a preset period. The period is 50 ms for 100 BT or 500 ms for 10 BT . The default is $1 \%$. | R/W | 000 |
| Register 7 (0x07): Global Control 5 |  |  |  |  |
| 7-0 | Broadcast Storm Protection Rate Bit [7:0] | This along with the previous register determines how many "64 byte blocks" of packet data are allowed on an input port in a preset period. The period is 50 ms for 100BT or 500 ms for 10 BT . The default is $1 \%$. | R/W | $0 \times 4 A^{(1)}$ |

Note:

1. 148,800 frames $/ \mathrm{sec} \times 50 \mathrm{~ms} /$ interval $\times 1 \%=74$ frames/interval (approximately) $=0 \times 4 \mathrm{~A}$.

| Register 8 (0x08): Global Control 6 |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
| 7-0 | Factory Testing | Reserved. |  | R/W | 0x24 |
| Register 9 (0x09): Global Control 7 |  |  |  |  |  |
| 7-0 | Factory Testing | Reserved. |  | R/W | 0x28 |
| Register 10 (0x0A): Global Control 8 |  |  |  |  |  |
| 7-0 | Factory Testing | Reserved. |  | R/W | 0x24 |
| Register 11 (0x0B): Global Control 9 |  |  |  |  |  |
| 7-4 | Reserved | N/A |  |  | 0 |
| 3 | PHY Power Save | 0 = disable PHY power save mode. <br> 1 = enable PHY power save mode. |  | R/W | 0 |
| 2 | Factory Setting | Reserved. |  | R/W | 0 |
| 1 | LED Mode | $\begin{aligned} & 0=\text { led mode } 0 . \\ & 1=\text { led mode } 1 . \end{aligned}$ |  | R/W | Pin SMRXD0 strap option. Pull-down(0): Enabled led mode 0. Pull-up(1): <br> Enabled led mode 1. Note: SMRXDO has internal pull-down 0. |
|  |  | Mode 0 | Mode 1 |  |  |
|  |  | LEDX_2 | 100Lnk/Act |  |  |
|  |  | LEDX_1 | 10Lnk/Act |  |  |
|  |  | LEDX_0 ${ }^{\text {S }}$ Speed | Fulld |  |  |
| 0 | Special TPID Mode | Used for direct mode forwarding from port 5. <br> See "Spanning Tree" functional description. |  | R/W | 0 |

## Port Registers

The following registers are used to enable features that are assigned on a per port basis. The register bit assignments are the same for all ports, but the address for each port is different, as indicated.

Register 16 (0x10): Port 1 Control 0
Register 32 (0x20): Port 2 Control 0
Register 48 (0x30): Port 3 Control 0
Register 64 (0x40): Port 4 Control 0
Register 80 (0x50): Port 5 Control 0

| Address | Name | Description | Mode | Default |
| :--- | :--- | :--- | :--- | :--- |
| 7 | Broadcast Storm <br> Protection Enable | 1, enable broadcast storm protection for ingress packets <br> on the port. <br> 0, disable broadcast storm protection. | R/W | 0 |
| 6 | DiffServ Priority <br> Classification Enable | 1, enable DiffServ priority classification for ingress <br> packets on port. <br> 0, disable DiffServ function. | R/W | 0 |
| 5 | Por.1p Priority <br> Classification Enable <br> Classification Enable | 1, enable 802.1p priority classification for ingress <br> packets on port. <br> 0, disable 802.1p. | R, ingress packets on the port will be classified as high <br> priority if "DiffServ" or "802.1p" classification is not <br> enabled or fails to classify. <br> 0, ingress packets on port will be classified as low priority <br> if "DiffServ" or "802.1p" classification is not enabled or <br> fails to classify. <br> Note: "DiffServ", "802.1p" and port priority can be <br> enabled at the same time. The OR'ed result of 802.1p <br> and DSCP overwrites the port priority. | R/W |

Register 17 (0x11): Port 1 Control 1
Register 33 (0x21): Port 2 Control 1
Register 49 (0x31): Port 3 Control 1
Register 65 (0x41): Port 4 Control 1
Register 81 (0x51): Port 5 Control 1

| Address | Name | Description | Mode | Default |
| :--- | :--- | :--- | :--- | :--- |
| 7 | Sniffer Port | 1, port is designated as sniffer port and will transmit <br> packets that are monitored. <br> 0, Port is a normal port. | RW | 0 |
| 6 | Receive Sniff | 1, all the packets received on the port will be marked <br> as "monitored packets" and forwarded to the designated | RW | 0 |
| "sniffer port." |  |  |  |  |
| 0, no receive monitoring. |  |  |  |  |$\quad$| ( |
| :--- |


| Address | Name | Description | Mode | Default |
| :--- | :--- | :--- | :--- | :--- |
| 5 | Transmit Sniff | 1, All the packets transmitted on the port will be marked <br> as "monitored packets" and forwarded to the designated <br> "sniffer port." <br> 0, no transmit monitoring. | R/W | 0 |
| $4-0$ | Port VLAN Membership | Define the port's "Port VLAN membership." Bit 4 stands <br> for port 5, bit 3 for port 4...bit 0 for port 1. The port can <br> only communicate within the membership. A'1' includes <br> a port in the membership, a '0' excludes a port from <br> membership. | R/W | $0 x 1 \mathrm{f}$ |

Register 18 (0x12): Port 1 Control 2
Register 34 (0x22): Port 2 Control 2
Register 50 (0x32): Port 3 Control 2
Register 66 (0x42): Port 4 Control 2
Register 82 (0x52): Port 5 Control 2

| Address | Name | Description | Mode | Default |
| :---: | :---: | :---: | :---: | :---: |
| 7 | Reserved | Reserved. |  | 0x0 |
| 6 | Ingress VLAN Filtering. | 1, the switch will discard packets whose VID port membership in VLAN table bit[20:16] does not include the ingress port. 0 , no ingress VLAN filtering. | R/W | 0 |
| 5 | Discard Non-PVID Packets. | 1, the switch will discard packets whose VID does not match ingress port default VID. <br> 0, no packets will be discarded. | R/W | 0 |
| 4 | Force Flow Control | 1, will always enable Rx and Tx flow control on the port, regardless of AN result. <br> 0 , the flow control is enabled based on AN result. Note: Setting a port for both half-duplex and forced flow control is an illegal configuration. For half-duplex enable back pressure. | R/W | 0 <br> For port 4 only, there is a special configuration pin to set the default, Pin PCOL strap option. Pull-down (0): No Force flow control. Pull-up (1): Force flow control. <br> Note: PCOL has internal pull-down. |
| 3 | Back Pressure Enable | 1, enable port's half-duplex back pressure. 0 , disable port's half-duplex back pressure. | R/W | Pin PMRXD2 strap option. Pull-down (0): disable back pressure. Pull-up <br> (1): enable back pressure. <br> Note: PMRXD2 has internal pull-down. |
| 2 | Transmit Enable | 1, enable packet transmission on the port. 0 , disable packet transmission on the port. | R/W | 1 |
| 1 | Receive Enable | 1, enable packet reception on the port. 0 , disable packet reception on the port. | R/W | 1 |
| 0 | Learning Disable | 1, disable switch address learning capability. 0 , enable switch address learning. | R/W | 0 |

Note:
Bits 2-0 are used for spanning tree support. See "Spanning Tree Support" section.

Register 19 (0x13): Port 1 Control 3
Register 35 (0x23): Port 2 Control 3
Register 51 (0x33): Port 3 Control 3
Register 67 (0x43): Port 4 Control 3
Register 83 (0x53): Port 5 Control 3

| Address | Name | Description | Mode | Default |
| :--- | :--- | :--- | :--- | :--- |
| $7-0$ | Default Tag [15:8] | Port's default tag, containing: | R-5: user priority bits | 0 |
|  |  | $4:$ CFI bit |  |  |
|  |  | $3-0:$ VID[11:8] |  |  |

Register 20 (0x14): Port 1 Control 4
Register 36 (0x24): Port 2 Control 4
Register 52 (0x34): Port 3 Control 4
Register 68 (0x44): Port 4 Control 4
Register 84 (0x54): Port 5 Control 4

| Address | Name | Description | Mode | Default |
| :--- | :--- | :--- | :--- | :--- |
| $7-0$ | Default Tag [7:0] | Default port 1's tag, containing: <br> $7-0:$ VID[7:0] | R/W | 1 |

## Note:

Registers 19 and 20 (and those corresponding to other ports) serve two purposes: (1) associated with the ingress untagged packets, and used for egress tagging; (2) default VID for the ingress untagged or null-VID-tagged packets, and used for address look-up.

Register 21 (0x15): Port 1 Control 5
Register 37 (0x25): Port 2 Control 5
Register 53 (0x35): Port 3 Control 5
Register 69 (0x45): Port 4 Control 5
Register 85 (0x55): Port 5 Control 5

| Address | Name | Description | Mode | Default |
| :--- | :--- | :--- | :--- | :--- |
| $7-0$ | Transmit High Priority <br> Rate Control [7:0] | This along with port control 7, bits [3:0] form a 12-bit <br> field to determine how many "32Kbps" high priority <br> blocks can be transmitted (in a unit of 4K bytes in a <br> one second period). | R/W | 0 |

Register 22 (0x16): Port 1 Control 6
Register 38 (0x26): Port 2 Control 6
Register 54 (0x36): Port 3 Control 6
Register 70 (0x46): Port 4 Control 6
Register 86 (0x56): Port 5 Control 6

| Address | Name | Description | Mode | Default |
| :--- | :--- | :--- | :--- | :--- |
| $7-0$ | Transmit Low Priority <br> Rate Control [7:0] | This along with port control 7, bits [7:4] form a 12-bit <br> field to determine how many "32Kbps" low priority <br> blocks can be transmitted (in a unit of 4K bytes in a <br> one second period). | R/W | 0 |

Register 23 (0x17): Port 1 Control 7
Register 39 (0x27): Port 2 Control 7
Register 55 (0x37): Port 3 Control 7
Register 71 (0x47): Port 4 Control 7
Register 87 (0x57): Port 5 Control 7

| Address | Name | Description | Mode | Default |
| :--- | :--- | :--- | :--- | :--- |
| $7-4$ | Transmit Low Priority <br> Rate Control [11:8] | This along with port control 6, bits [7:0] form a 12-bit <br> field to determine how many "32Kbps" low priority <br> blocks can be transmitted (in a unit of 4K bytes in a <br> one second period). | R/W | 0 |
| $3-0$ | Transmit High Priority <br> Rate Control [11:8] | This along with port control 5, bits [7:0] form a 12-bit <br> field to determine how many "32Kbps" high priority <br> blocks can be transmitted (in unit of 4K bytes in a <br> one second period). | R/W | 0 |

Register 24 (0x18): Port 1 Control 8
Register 40 (0x28): Port 2 Control 8
Register 56 (0x38): Port 3 Control 8
Register 72 (0x48): Port 4 Control 8
Register 88 (0x58): Port 5 Control 8

| Address | Name | Description | Mode | Default |
| :--- | :--- | :--- | :--- | :--- |
| $7-0$ | Receive High Priority <br> Rate Control [7:0] | This along with port control 10, bits [3:0] form a 12-bit <br> field to determine how many "32Kbps" high priority <br> blocks can be received (in a unit of 4K bytes in a one <br> second period). | R/W | 0 |

Register 25 (0x19): Port 1 Control 9
Register 41 (0x29): Port 2 Control 9
Register 57 (0x39): Port 3 Control 9
Register 73 (0x49): Port 4 Control 9
Register 89 (0x59): Port 5 Control 9

| Address | Name | Description | Mode | Default |
| :--- | :--- | :--- | :--- | :--- |
| $7-0$ | Receive Low Priority <br> Rate Control [7:0] | This along with port control 10, bits [7:4] form a 12-bit <br> field to determine how many "32Kbps" low priority <br> blocks can be received (in a unit of 4K bytes in a one <br> second period). | R/W | 0 |

Register 26 (0x1A): Port 1 Control 10
Register 42 (0x2A): Port 2 Control 10
Register 58 (0x3A): Port 3 Control 10
Register 74 (0x4A): Port 4 Control 10
Register 90 (0x5A): Port 5 Control 10

| Address | Name | Description | Mode | Default |
| :--- | :--- | :--- | :--- | :--- |
| $7-4$ | Receive Low Priority <br> Rate Control [11:8] | This along with port control 9, bits [7:0] form a 12-bit <br> field to determine how many "32Kbps" low priority <br> blocks can be received (in a unit of 4K bytes in a one <br> second period). | R/W | 0 |
| $3-0$ | Receive High Priority <br> Rate Control [11:8] | This along with port control 8, bits [7:0] form a 12-bit <br> field to determine how many "32Kbps" high priority <br> blocks can be received (in a unit of 4K bytes in a one <br> second period). | R/W | 0 |

Register 27 (0x1B): Port 1 Control 11
Register 43 (0x2B): Port 2 Control 11
Register 59 (0x3B): Port 3 Control 11
Register 75 (0x4B): Port 4 Control 11
Register 91 (0x5B): Port 5 Control 11

| Address | Name | Description | Mode | Default |
| :---: | :---: | :---: | :---: | :---: |
| 7 | Receive Differential Priority Rate Control | 1, If bit 6 is also ' 1 ' this will enable receive rate control for this port on low priority packets at the low priority rate. If bit 5 is also ' 1 ', this will enable receive rate control on high priority packets at the high priority rate. 0 , receive rate control will be based on the low priority rate for all packets on this port. | R/W | 0 |
| 6 | Low Priority Receive Rate Control Enable | 1, enable port's low priority receive rate control feature. 0 , disable port's low priority receive rate control. | R/W | 0 |
| 5 | High Priority Receive Rate Control Enable | 1, If bit 7 is also ' 1 ' this will enable the port's high priority receive rate control feature. If bit 7 is a ' 0 ' and bit 6 is a ' 1 ', all receive packets on this port will be rate controlled at the low priority rate. <br> 0 , disable port's high priority receive rate control feature. | R/W | 0 |
| 4 | Low Priority Receive Rate Flow Control Enable | 1, flow control may be asserted if the port's low priority receive rate is exceeded. <br> 0 , flow control is not asserted if the port's low priority receive rate is exceeded. | R/W | 0 |


| Address | Name | Description | Mode | Default |
| :--- | :--- | :--- | :--- | :--- |
| 3 | High Priority Receive <br> Rate Flow Control Enable | 1, flow control may be asserted if the port's high <br> priority receive rate is exceeded (to use this, differential <br> receive rate control must be on). <br> 0, flow control is not asserted if the port's high priority <br> receive rate is exceeded. | R/W | 0 |
| 2 | Transmit Differential <br> Priority Rate Control | 1, will do transmit rate control on both high and low <br> priority packets based on the rate counters defined by <br> the high and low priority packets respectively. <br> 0, will do transmit rate control on any packets. <br> The rate counters defined in low priority will be used. | R/W | 0 |
| 1 | Low Priority Transmit <br> Rate Control Enable | 1, enable the port's low priority transmit rate control <br> feature. <br> 0, disable the port's low priority transmit rate control <br> feature. | R/W | 0 |
| 0 | High Priority Transmit <br> Rate Control Enable | 1, enable the port's high priority transmit rate control <br> feature <br> 0, disable the port's high priority transmit rate control <br> feature. | R/W | 0 |

Register 28 (0x1C): Port 1 Control 12
Register 44 (0x2C): Port 2 Control 12
Register 60 (0x3C): Port 3 Control 12
Register 76 (0x4C): Port 4 Control 12
Register 92 (0x5C): Port 5 Control 12

| Address | Name | Description | Mode | Default |
| :---: | :---: | :---: | :---: | :---: |
| 7 | Disable Auto-Negotiation | 1, disable auto-negotiation, speed and duplex are decided by bit 6 and 5 of the same register. 0 , auto-negotiation is on. | R/W | 0 |
| 6 | Forced Speed | 1, forced 100BT if AN is disabled (bit 7). <br> 0 , forced 10BT if AN is disabled (bit 7). | R/W | 1 |
| 5 | Forced Duplex | 1, forced full-duplex if (1) AN is disabled or (2) AN is enabled but failed. <br> 0 , forced half-duplex if (1) AN is disabled or (2) AN is enabled but failed. | R/W | 0 <br> For port 4 only, there is a special configure pin to set the default, Pin PCRS strap option. <br> Pull-down (0): Force half-duplex. Pull-up (1): Force full-duplex. Note: PCRS has internal pull down. |
| 4 | Advertised Flow Control Capability | 1, advertise flow control capability. <br> 0 , suppress flow control capability from transmission to link partner. | R/W | 1 |
| 3 | Advertised 100BT Full-Duplex Capability | 1, advertise 100BT full-duplex capability. 0 , suppress 100BT full-duplex capability from transmission to link partner. | R/W | 1 |
| 2 | Advertised 100BT <br> Half-Duplex Capability | 1, advertise 100BT half-duplex capability. 0 , suppress 100BT half-duplex capability from transmission to link partner. | R/W | 1 |
| 1 | Advertised 10BT Full-Duplex Capability | 1, advertise 10BT full-duplex capability. 0 , suppress 10BT full-duplex capability from transmission to link partner. | R/W | 0 |


| Address | Name | Description | Mode | Default |
| :--- | :--- | :--- | :--- | :--- |
| 0 | Advertised 10BT <br> Half-Duplex Capability | 1, advertise 10BT half-duplex capability. <br> 0, suppress 10BT half-duplex capability from <br> transmission to link partner. | R/W | 1 |

Note:
Port Control 12 and 13, and Port Status 0 contents can be accessed by MIIM (MDC/MDIO) interface via the standard MIIM register definition.

Register 29 (0x1D): Port 1 Control 13
Register 45 (0x2D): Port 2 Control 13
Register 61 (0x3D): Port 3 Control 13
Register 77 (0x4D): Port 4 Control 13
Register 93 (0x5D): Port 5 Control 13

| Address | Name | Description | Mode | Default |
| :---: | :---: | :---: | :---: | :---: |
| 7 | LED Off | 1, Turn off all port's LEDs (LEDx_2, LEDx_1, LEDx_0, where " $x$ " is the port number). These pins will be driven high if this bit is set to one. 0 , normal operation. | R/W | 0 |
| 6 | Txids | 1, disable port's transmitter. 0 , normal operation. | R/W | 0 |
| 5 | Restart AN | 1, restart auto-negotiation. 0 , normal operation. | R/W | 0 |
| 4 | Disable Far End Fault | 1, disable far end fault detection and pattern transmission. 0 , enable far end fault detection and pattern transmission. | R/W | 0 |
| 3 | Power Down | 1, power down. 0, normal operation. | R/W | 0 |
| 2 | Disable Auto MDI/MDI-X | 1, disable auto MDI/MDI-X function. 0, enable auto MDI/MDI-X function. | R/W | 0 |
| 1 | Forced MDI | 1, If auto MDI/MDI-X is disabled, force PHY into MDI mode. <br> 0, Do not force PHY into MDI mode. | R/W | 0 |
| 0 | MAC Loopback | 1, Perform MAC loopback. <br> 0, normal operation. | R/W | 0 |

Register 30 ( $0 \times 1 \mathrm{E}$ ): Port 1 Status 0
Register 46 (0x2E): Port 2 Status 0
Register 62 (0x3E): Port 3 Status 0
Register 78 (0x4E): Port 4 Status 0
Register 94 (0x5E): Port 5 Status 0

| Address | Name | Description | Mode | Default |
| :--- | :--- | :--- | :--- | :--- |
| 7 | MDI-X Status | 1, MDI. <br> 0, MDI-X. | RO | 0 |
| 6 | AN Done | 1, AN done. <br> 0, AN not done. | RO | 0 |
| 5 | 1, link good. <br> 0, link not good. | RO | 0 |  |
| 4 | Partner Flow <br> Control Capability | 1, link partner flow control capable. <br> 0, link partner not flow control capable. | RO | 0 |
| 3 | Partner 100BT <br> Full-Duplex Capability | 1, link partner 100BT full-duplex capable. <br> 0, link partner not 100BT full-duplex capable. | RO | 0 |
| 1 | Partner 100BT <br> Half-Duplex Capability | 1, link partner 100BT half-duplex capable. <br> 0, link partner not 100BT half-duplex capable. | RO | 0 |
| 0 | Partner 10BT <br> Full-Duplex Capability | 1, link partner 10BT full-duplex capable. <br> 0, link partner not 10BT full-duplex capable. | RO | 0 |

Register 31 (0x1F): Port 1 Control 14
Register 47 (0x2F): Port 2 Control 14
Register 63 (0x3F): Port 3 Control 14
Register 79 (0x4F): Port 4 Control 14
Register 95 (0x5F): Port 5 Control 14

| Address | Name | Description | Mode | Default |
| :--- | :--- | :--- | :--- | :--- |
| 7 | PHY Loopback | 1, perform PHY loopback, i.e. loopback MAC's Tx <br> back to Rx. <br> 0, normal operation. | R/W | 0 |
| 6 | Remote Loopback | 1, perform remote loopback, i.e. loopback PHY's Rx <br> back to Tx. <br> 0, normal operation. | R/W | 0 |
| 5 | PHY Isolate | 1, electrical isolation of PHY from MII and Tx+/Tx-. <br> 0, normal operation. | R/W | 0 |
| 4 | Soft Reset | 1, PHY soft reset. <br> 0, normal operation. | R/W | 0 |
| 3 | Force Link | 1, Force link in the PHY. <br> 0, normal operation. | R/W | 0 |
| 0 | Reserved | N/A | RO | 0 |

## Advanced Control Registers

The IPv4 TOS priority control registers implement a fully decoded 64 bit differentiated services code point (DSCP) register used to determine priority from the 6 bit TOS field in the IP header. The most significant 6 bits of the TOS field are fully decoded into 64 possibilities, and the singular code that results is compared against the corresponding bit in the DSCP register. If the register bit is a 1 , the priority is high; if the register bit is a 0 , the priority is low.

| Address | Name | Description | Mode | Default |
| :---: | :---: | :---: | :---: | :---: |
| Register 96 (0x60): TOS Priority Control Register 0 |  |  |  |  |
| 7-0 | DSCP[63:56] |  | R/W | 00000000 |
| Register 97 (0x61): TOS Priority Control Register 1 |  |  |  |  |
| 7-0 | DSCP[55:48] |  | R/W | 00000000 |
| Register 98 (0x62): TOS Priority Control Register 2 |  |  |  |  |
| 7-0 | DSCP[47:40] |  | R/W | 00000000 |
| Register 99 (0x63): TOS Priority Control Register 3 |  |  |  |  |
| 7-0 | DSCP[39:32] |  | R/W | 00000000 |
| Register 100 (0x64): TOS Priority Control Register 4 |  |  |  |  |
| 7-0 | DSCP[31:24] |  | R/W | 00000000 |
| Register 101 (0x65): TOS Priority Control Register 5 |  |  |  |  |
| 7-0 | DSCP[23:16] |  | R/W | 00000000 |
| Register 102 (0x66): TOS Priority Control Register 6 |  |  |  |  |
| 7-0 | DSCP[15:8] |  | R/W | 00000000 |
| Register 103 (0x67): TOS Priority Control Register 7 |  |  |  |  |
| 7-0 | DSCP[7:0] |  | R/W | 00000000 |

Registers 104 to 109 define the switching engine's MAC address. This 48-bit address is used as the source address in MAC pause control frames.
Register 104 (0x68): MAC Address Register 0

| $7-0$ | MACA[47:40] |  | R/W | $0 \times 00$ |
| :--- | :--- | :--- | :--- | :--- |

Register 105 (0x69): MAC Address Register 1

| $7-0$ | MACA[39:32] |  | R/W | $0 \times 10$ |
| :--- | :--- | :--- | :--- | :--- |
| M9999-051305 | 50 | May 2005 |  |  |


| Address | Name | Description | Mode | Default |
| :---: | :---: | :---: | :---: | :---: |
| Register 106 (0x6A): MAC Address Register 2 |  |  |  |  |
| 7-0 | MACA[31:24] |  | R/W | 0xA1 |
| Register 107 (0x6B): MAC Address Register 3 |  |  |  |  |
| 7-0 | MACA[23:16] |  | R/W | 0xff |
| Register 108 (0x6C): MAC Address Register 4 |  |  |  |  |
| 7-0 | MACA[15:8] |  | R/W | 0xff |
| Register 109 (0X6D): MAC Address Register 5 |  |  |  |  |
| 7-0 | MACA[7:0] |  | R/W | 0xff |

Use registers 110 and 111 to read or write data to the static MAC address table, VLAN table, dynamic address table, or the MIB counters.

| Address | Name | Description | Mode | Default |  |
| :--- | :--- | :--- | :--- | :--- | :--- |
| Register 110 (0x6E): Indirect Access Control 0 | R/W | 000 |  |  |  |
| $7-5$ | Reserved | Read High Write Low | 1, read cycle. <br> 0, write cycle. | R/W | 0 |
| 4 | Table Select | $00=$ static mac address table selected. <br> $01=$ VLAN table selected. <br> $10=$ dynamic address table selected. <br> $11=$ MIB counter selected. | R/W | 0 |  |
| $3-2$ | Indirect Address High | Bit 9-8 of indirect address. | R/W | 00 |  |
| 1-0 | Register 111 (0x6F): Indirect Access Control 1 | R/W | 00000000 |  |  |
| 7-0 | Indirect Address Low | Bit 7-0 of indirect address. |  |  |  |

Note:
Write to Register 111 will actually trigger a command. Read or write access will be decided by bit 4 of Register 110 .

| Address | Name | Description | Mode | Default |
| :---: | :---: | :---: | :---: | :---: |
| Register 112 (0x70): Indirect Data Register 8 |  |  |  |  |
| 68-64 | Indirect Data | Bit 68-64 of indirect data. | R/W | 00000 |
| Register 113 (0x71): Indirect Data Register 7 |  |  |  |  |
| 63-56 | Indirect Data | Bit 63-56 of indirect data. | R/W | 00000000 |
| Register 114 (0x72): Indirect Data Register 6 |  |  |  |  |
| 55-48 | Indirect Data | Bit 55-48 of indirect data. | R/W | 00000000 |
| Register 115 (0x73): Indirect Data Register 5 |  |  |  |  |
| 47-40 | Indirect Data | Bit 47-40 of indirect data. | R/W | 00000000 |
| Register 116 (0x74): Indirect Data Register 4 |  |  |  |  |
| 39-32 | Indirect Data | Bit 39-32 of indirect data. | R/W | 00000000 |
| Register 117 (0x75): Indirect Data Register 3 |  |  |  |  |
| 31-24 | Indirect Data | Bit of 31-24 of indirect data | R/W | 00000000 |
| Register 118 (0x76): Indirect Data Register 2 |  |  |  |  |
| 23-16 | Indirect Data | Bit 23-16 of indirect data. | R/W | 00000000 |
| Register 119 (0x77): Indirect Data Register 1 |  |  |  |  |
| 15-8 | Indirect Data | Bit 15-8 of indirect data. | R/W | 00000000 |
| Register 120 (0x78): Indirect Data Register 0 |  |  |  |  |
| 7-0 | Indirect Data | Bit 7-0 of indirect data. | R/W | 00000000 |

Do not write or read to/from Register isters 121 to 127. Doing so may prevent proper operation. Micrel internal testing only.

| Address | Name | Description | Mode | Default |
| :---: | :---: | :---: | :---: | :---: |
| Register 121 (0x79): Digital Testing Status 0 |  |  |  |  |
| 7-0 | Factory Testing | Reserved. Qm_split status | RO | 0x0 |
| Register 122 (0x7A): Digital Testing Status 1 |  |  |  |  |
| 7-0 | Factory Testing | Reserved. Dbg[7:0] | RO | 0x0 |
| Register 123 (0x7B): Digital Testing Control 0 |  |  |  |  |
| 7-0 | Factory Testing | Reserved. Dbg[12:8] | R/W | 0x0 |
| Register 124 (0x7C): Digital Testing Control 1 |  |  |  |  |
| 7-0 | Factory Testing | Reserved. | R/W | 0x0 |
| Register 125 (0x7D): Analog Testing Control 0 |  |  |  |  |
| 7-0 | Factory Testing | Reserved. | R/W | 0x0 |
| Register 126 (0x7E): Analog Testing Control 1 |  |  |  |  |
| 7-0 | Factory Testing | Reserved. | R/W | 0x0 |
| Register 127 (0x7F): Analog Testing Status |  |  |  |  |
| 7-0 | Factory Testing | Reserved. | RO | 0x0 |

## Static MAC Address

KS8995MA has a static and a dynamic address table. When a DA look-up is requested, both tables will be searched to make a packet forwarding decision. When an SA look-up is requested, only the dynamic table is searched for aging, migration, and learning purposes. The static DA look-up result will have precedence over the dynamic DA look-up result. If there are DA matches in both tables, the result from the static table will be used. The static table can only be accessed and controlled by an external SPI master (usually a processor). The entries in the static table will not be aged out by KS8995MA. An external device does all addition, modification and deletion.

Note:
Register bit assignments are different for static MAC table reads and static MAC table write, as shown in the two tables below.

| Address | Name | Description | Mode | Default |
| :--- | :--- | :--- | :--- | :--- |

Format of Static MAC Table for Reads (8 entries)

| $60-57$ | FID | Filter VLAN ID, representing one of the 16 active VLANs. | RO | 0000 |
| :--- | :--- | :--- | :--- | :--- |
| 56 | Use FID | 1, use (FID+MAC) to look-up in static table. <br> 0, use MAC only to look-up in static table. | RO | 0 |
| 55 | Reserved | Reserved. | RO | N/A |
| 54 | Override | 1, override spanning tree "transmit enable $=0$ " or <br> "receive enable $=0$ " setting. This bit is used for <br> spanning tree implementation. <br> 0, no override. | RO | 0 |
| 53 | Valid | 1, this entry is valid, the look-up result will be used. <br> 0, this entry is not valid. | RO | 0 |
| $52-48$ | Forwarding Ports | The 5 bits control the forward ports, example: <br> 00001, forward to port 1 <br> 00010, forward to port 2 <br> $\ldots .$. <br> 10000, forward to port 5 <br> 00110, forward to port 2 and port 3 <br> 11111, broadcasting (excluding the ingress port) | RO | 00000 |
| $47-0$ | MAC Address | 48 bit MAC address. |  |  |

Format of Static MAC Table for Writes (8 entries)

| 59-56 | FID | Filter VLAN ID, representing one of the 16 active VLANs. | W | 0000 |
| :---: | :---: | :---: | :---: | :---: |
| 55 | Use FID | 1, use (FID+MAC) to look-up in static table. 0, use MAC only to look-up in static table. | W | 0 |
| 54 | Override | 1, override spanning tree "transmit enable $=0$ " or "receive enable $=0$ " setting. This bit is used for spanning tree implementation. 0 , no override. | W | 0 |
| 53 | Valid | 1, this entry is valid, the look-up result will be used. 0 , this entry is not valid. | W | 0 |
| 52-48 | Forwarding Ports | The 5 bits control the forward ports, example: 00001, forward to port 1 00010, forward to port 2 ..... <br> 10000, forward to port 5 <br> 00110, forward to port 2 and port 3 <br> 11111, broadcasting (excluding the ingress port) | W | 00000 |
| 47-0 | MAC Address | 48-bit MAC address. | W | 0x0 |

Table 12. Static MAC Address Table

Examples:
(1) Static Address Table Read (read the 2nd entry)

Write to Register 110 with $0 \times 10$ (read static table selected)
Write to Register 111 with 0x1 (trigger the read operation)
Then
Read Register 113 (60-56)
Read Register 114 (55-48)
Read Register 115 (47-40)
Read Register 116 (39-32)
Read Register 117 (31-24)
Read Register 118 (23-16)
Read Register 119 (15-8)
Read Register 120 (7-0)
(2) Static Address Table Write (write the 8th entry)

Write Register 113 (59-56)
Write Register 114 (55-48)
Write Register 115 (47-40)
Write Register 116 (39-32)
Write Register 117 (31-24)
Write Register 118 (23-16)
Write Register 119 (15-8)
Write Register 120 (7-0)
Write to Register 110 with $0 \times 00$ (write static table selected)
Write to Register 111 with 0x7 (trigger the write operation)

## VLAN Address

The VLAN table is used for VLAN table look-up. If 802.1 q VLAN mode is enabled (Register 5 bit $7=1$ ), this table is used to retrieve VLAN information that is associated with the ingress packet. The information includes FID (filter ID), VID (VLAN ID), and VLAN membership described below:

| Address | Name | Description | Mode | Default |
| :--- | :--- | :--- | :--- | :--- | :--- |
| Format of Static VLAN Table (16 entries) | Valid | 1, the entry is valid. <br> 0, entry is invalid. | R/W | 1 |
| 21 | Membership | Specify which ports are members of the VLAN. <br> If a DA look-up fails (no match in both static and <br> dynamic tables), the packet associated with this VLAN <br> will be forwarded to ports specified in this field. <br> E.g., 11001 means port 5, 4, and 1 are in this VLAN. | R/W | 11111 |
| $20-16$ | FID | Filter ID. KS8995MA supports 16 active VLANs <br> represented by these four bit fields. FID is the mapped <br> ID. If 802.1q VLAN is enabled, the look-up will be based <br> on FID+DA and FID+SA. | R/W | 0 |
| $15-12$ |  | IEEE 802.1q 12 bit VLAN ID. | R/W | 1 |
| $11-0$ | VID |  |  |  |

Table 13. VLAN Table
If $802.1 q$ VLAN mode is enabled, KS8995MA assigns a VID to every ingress packet. If the packet is untagged or tagged with a null VID, the packet is assigned with the default port VID of the ingress port. If the packet is tagged with non-null VID, the VID in the tag is used. The look-up process starts from the VLAN table look-up. If the VID is not valid, the packet is dropped and no address learning occurs. If the VID is valid, the FID is retrieved. The FID+DA and FID+SA lookups are performed. The FID+DA look-up determines the forwarding ports. If FID+DA fails, the packet is broadcast to all the members (excluding the ingress port) of the VLAN. If FID+SA fails, the FID+SA is learned.
Examples:
(1) VLAN Table Read (read the 3rd entry)

Write to Register 110 with 0x14 (read VLAN table selected)
Write to Register 111 with 0x2 (trigger the read operation)
Then
Read Register 118 (VLAN table bits 21-16)
Read Register 119 (VLAN table bits 15-8)
Read Register 120 (VLAN table bits 7-0)
(2) VLAN Table Write (write the 7th entry)

Write to Register 118 (VLAN table bits 21-16)
Write to Register 119 (VLAN table bits 15-8)
Write to Register 120 (VLAN table bits 7-0)
Write to Register 110 with 0x04 (write static table selected)
Write to Register 111 with 0x6 (trigger the write operation)

## Dynamic MAC Address

This table is read only. The contents are maintained by the KS8995MA only.

| Address | Name | Description | Mode | Default |
| :---: | :---: | :---: | :---: | :---: |
| Format of Dynamic MAC Address Table (1K entries) |  |  |  |  |
| 68 | MAC Empty | 1, there is no valid entry in the table. 0 , there are valid entries in the table. | RO | 1 |
| 67-58 | No of Valid Entries | Indicates how many valid entries in the table. $0 \times 3$ ff means 1 K entries $0 \times 1$ means 2 entries $0 \times 0$ and bit $68=0$ : means 1 entry $0 \times 0$ and bit $68=1$ : means 0 entry | RO | 0 |
| 57-56 | Time Stamp | 2-bit counters for internal aging | RO |  |
| 55 | Data Ready | 1 , The entry is not ready, retry until this bit is set to 0 . 0 , The entry is ready. | RO |  |
| 54-52 | Source Port | The source port where FID+MAC is learned. 000 port 1 <br> 001 port 2 <br> 010 port 3 <br> 011 port 4 <br> 100 port 5 | RO | 0x0 |
| 51-48 | FID | Filter ID. | RO | 0x0 |
| 47-0 | MAC Address | 48-bit MAC address. | RO | 0x0 |

Table 14. Dynamic MAC Address Table
Examples:
(1) Dynamic MAC Address Table Read (read the 1st entry), and retrieve the MAC table size

Write to Register 110 with 0x18 (read dynamic table selected)
Write to Register 111 with 0x0 (trigger the read operation)
Then
Read Register 112 (68-64)
Read Register 113 (63-56); // the above two registers show \# of entries
Read Register 114 (55-48) // if bit 55 is 1, restart (reread) from this register
Read Register 115 (47-40)
Read Register 116 (39-32)
Read Register 117 (31-24)
Read Register 118 (23-16)
Read Register 119 (15-8)
Read Register 120 (7-0)
(2) Dynamic MAC Address Table Read (read the 257th entry), without retrieving \# of entries information

Write to Register 110 with $0 \times 19$ (read dynamic table selected)
Write to Register 111 with $0 \times 1$ (trigger the read operation)
Then
Read Register 114 (55-48) // if bit 55 is 1 , restart (reread) from this register ister
Read Register 115 (47-40)
Read Register 116 (39-32)
Read Register 117 (31-24)
Read Register 118 (23-16)
Read Register 119 (15-8)
Read Register 120 (7-0)

## MIB Counters

The MIB counters are provided on per port basis. The indirect memory is as below:

## For port 1

| Offset | Counter Name | Description |
| :---: | :---: | :---: |
| 0x0 | RxLoPriorityByte | Rx lo-priority (default) octet count including bad packets. |
| $0 \times 1$ | RxHiPriorityByte | Rx hi-priority octet count including bad packets. |
| 0x2 | RxUndersizePkt | Rx undersize packets w/good CRC. |
| 0x3 | RxFragments | Rx fragment packets w/bad CRC, symbol errors or alignment errors. |
| 0x4 | RxOversize | Rx oversize packets w/good CRC (max: 1536 or 1522 bytes). |
| 0x5 | RxJabbers | Rx packets longer than 1522B w/either CRC errors, alignment errors, or symbol errors (depends on max packet size setting). |
| 0x6 | RxSymbolError | Rx packets w/ invalid data symbol and legal packet size. |
| 0x7 | RxCRCerror | Rx packets within $(64,1522)$ bytes w/an integral number of bytes and a bad CRC (upper limit depends on max packet size setting). |
| 0x8 | RxAlignmentError | Rx packets within $(64,1522)$ bytes w/a non-integral number of bytes and a bad CRC (upper limit depends on max packet size setting). |
| 0x9 | RxControl8808Pkts | The number of MAC control frames received by a port with 88-08h in EtherType field. |
| 0xA | RxPausePkts | The number of PAUSE frames received by a port. PAUSE frame is qualified with EtherType (88-08h), DA, control opcode (00-01), data length (64B min), and a valid CRC. |
| 0xB | RxBroadcast | Rx good broadcast packets (not including errored broadcast packets or valid multicast packets). |
| 0xC | RxMulticast | Rx good multicast packets (not including MAC control frames, errored multicast packets or valid broadcast packets). |
| 0xD | RxUnicast | Rx good unicast packets. |
| 0xE | Rx64Octets | Total Rx packets (bad packets included) that were 64 octets in length. |
| 0xF | Rx65to127Octets | Total Rx packets (bad packets included) that are between 65 and 127 octets in length. |
| 0x10 | Rx128to255Octets | Total Rx packets (bad packets included) that are between 128 and 255 octets in length. |
| 0x11 | Rx256to511Octets | Total Rx packets (bad packets included) that are between 256 and 511 octets in length. |
| 0x12 | Rx512to1023Octets | Total Rx packets (bad packets included) that are between 512 and 1023 octets in length. |
| 0x13 | Rx1024to1522Octets | Total Rx packets (bad packets included) that are between 1024 and 1522 octets in length (upper limit depends on max packet size setting). |
| 0x14 | TxLoPriorityByte | Tx lo-priority good octet count, including PAUSE packets. |
| 0x15 | TxHiPriorityByte | Tx hi-priority good octet count, including PAUSE packets. |
| 0x16 | TxLateCollision | The number of times a collision is detected later than 512 bit-times into the Tx of a packet. |
| $0 \times 17$ | TxPausePkts | The number of PAUSE frames transmitted by a port. |
| 0x18 | TxBroadcastPkts | Tx good broadcast packets (not including errored broadcast or valid multicast packets). |
| 0x19 | TxMulticastPkts | Tx good multicast packets (not including errored multicast packets or valid broadcast packets). |
| 0x1A | TxUnicastPkts | Tx good unicast packets. |
| 0x1B | TxDeferred | Tx packets by a port for which the 1st Tx attempt is delayed due to the busy medium. |
| 0x1C | TxTotalCollision | Tx total collision, half-duplex only. |
| 0x1D | TxExcessiveCollision | A count of frames for which Tx fails due to excessive collisions. |
| 0x1E | TxSingleCollision | Successfully Tx frames on a port for which Tx is inhibited by exactly one collision. |
| 0x1F | TxMultipleCollision | Successfully Tx frames on a port for which Tx is inhibited by more than one collision. |

Table 15. Port-1 MIB Counter Indirect Memory Offsets

For port 2, the base is $0 \times 20$, same offset definition ( $0 \times 20-0 \times 3 \mathrm{f}$ )
For port 3, the base is $0 \times 40$, same offset definition ( $0 \times 40-0 \times 5 f$ )
For port 4, the base is $0 \times 60$, same offset definition ( $0 \times 60-0 \times 7 \mathrm{f}$ )
For port 5 , the base is $0 \times 80$, same offset definition ( $0 \times 80-0 \times 9 f$ )

| Address | Name | Description | Mode | Default |
| :--- | :--- | :--- | :--- | :--- |
| Format of Per Port MIB Counters (16 entries) | RO | 0 |  |  |
| 31 | Overflow | 1, Counter overflow. <br> 0, No Counter overflow. | RO | 0 |
| 30 | Count Valid | 1, Counter value is valid. <br> 0, Counter value is not valid. | RO | 0 |
| $29-0$ | Counter Values | Counter value. |  |  |


| Offset | Counter Name | Description |
| :--- | :--- | :--- |
| $0 \times 100$ | Port1 Tx Drop Packets | Tx packets dropped due to lack of resources. |
| $0 \times 101$ | Port2 Tx Drop Packets | Tx packets dropped due to lack of resources. |
| $0 \times 102$ | Port3 Tx Drop Packets | Tx packets dropped due to lack of resources. |
| $0 \times 103$ | Port4 Tx Drop Packets | Tx packets dropped due to lack of resources. |
| $0 \times 104$ | Port5 Tx Drop Packets | Tx packets dropped due to lack of resources. |
| $0 \times 105$ | Port1 Rx Drop Packets | Rx packets dropped due to lack of resources. |
| $0 \times 106$ | Port2 Rx Drop Packets | Rx packets dropped due to lack of resources. |
| $0 \times 107$ | Port3 Rx Drop Packets | Rx packets dropped due to lack of resources. |
| $0 \times 108$ | Port4 Rx Drop Packets | Rx packets dropped due to lack of resources. |
| $0 \times 109$ | Port5 Rx Drop Packets | Rx packets dropped due to lack of resources. |

Table 16. All Port Dropped Packet MIB Counters

| Address | Name | Description | Mode | Default |
| :--- | :--- | :--- | :--- | :--- | :--- |
| Format of All Port Dropped Packet MIB Counters | N/A | N/A |  |  |
| $30-16$ | Reserved | Reserved. | RO | 0 |
| $15-0$ | Counter Values | Counter value. |  |  |

Note:
All port dropped packet MIB counters do not indicate overflow or validity; therefore the application must keep track of overflow and valid conditions.
Examples:
(1) MIB counter read (read port 1 rx 64 counter)

Write to Register 110 with 0x1c (read MIB counters selected)
Write to Register 111 with 0xe (trigger the read operation)
Then
Read Register 117 (counter value 31-24)
// If bit $31=1$, there was a counter overflow
// If bit $30=0$, restart (reread) from this register
Read Register 118 (counter value 23-16)
Read Register 119 (counter value 15-8)
Read Register 120 (counter value 7-0)
(2) MIB counter read (read port 2 rx 64 counter)

Write to Register 110 with 0x1c
(read MIB counter selected)
Write to Register 111 with 0x2e
(trigger the read operation )
Then
Read Register 117 (counter value 31-24)
// If bit $31=1$, there was a counter overflow
// If bit $30=0$, restart (reread) from this register
Read Register 118 (counter value 23-16)
Read Register 119 (counter value 15-8)
Read Register 120 (counter value 7-0)
(3) MIB counter read (read port 1 tx drop packets)

Write to Register 110 with 0x1d
Write to Register 111 with 0x00
Then
Read Register 119 (counter value 15-8)
Read Register 120 (counter value 7-0)

[^0]
## MIIM Registers

All the registers defined in this section can be also accessed via the SPI interface. Note: different mapping mechanisms used for MIIM and SPI. The "PHYAD" defined in IEEE is assigned as "0x1" for port 1 , "0x2" for port 2 , " $0 \times 3$ " for port 3 , "0x4" for port 4 , and " $0 \times 5$ " for port 5 . The "REGAD" supported are $0,1,2,3,4,5$.

| Address | Name | Description | Mode | Default |
| :---: | :---: | :---: | :---: | :---: |
| Register 0: MII Control |  |  |  |  |
| 15 | Soft Reset | 1, PHY soft reset. <br> 0 , Normal operation. | R/W | 0 |
| 14 | Loop Back | 1, Loop back mode (loopback at MAC). <br> 0, Normal operation. | R/W | 0 |
| 13 | Force 100 | 1, 100Mbps. <br> $0,10 \mathrm{Mbps}$. | R/W | 1 |
| 12 | AN Enable | 1, Auto-negotiation enabled. 0 , Auto-negotiation disabled. | R/W | 1 |
| 11 | Power Down | 1, Power down. <br> 0, Normal operation. | R/W | 0 |
| 10 | PHY Isolate | 1, Electrical PHY isolation of PHY from $\mathrm{Tx}+/ \mathrm{Tx}$-. <br> 0, Normal operation. | R/W | 0 |
| 9 | Restart AN | 1, Restart Auto-negotiation. 0, Normal operation. | R/W | 0 |
| 8 | Force Full Duplex | 1, Full duplex. 0, Half duplex. | R/W | 0 |
| 7 | Collision Test | Not supported. | RO | 0 |
| 6 | Reserved |  | RO | 0 |
| 5 | Reserved |  | RO | 0 |
| 4 | Force MDI | 1, Force MDI. <br> 0, Normal operation. | R/W | 0 |
| 3 | Disable Auto MDI/MDI-X | 1, Disable auto MDI/MDI-X. <br> 0, Normal operation. | R/W | 0 |
| 2 | Disable Far End Fault | 1, Disable far end fault detection. <br> 0, Normal operation. | R/W | 0 |
| 1 | Disable Transmit | 1, Disable transmit. <br> 0, Normal operation. | R/W | 0 |
| 0 | Disable LED | 1, Disable LED. <br> 0, Normal operation. | R/W | 0 |


| Address | Name | Description | Mode | Default |
| :---: | :---: | :---: | :---: | :---: |
| Register 1: MII Status |  |  |  |  |
| 15 | T4 Capable | 0, Not 100 BASET4 capable. | RO | 0 |
| 14 | 100 Full Capable | 1, 100BASE-TX full-duplex capable. <br> 0, Not capable of 100BASE-TX full-duplex. | RO | 1 |
| 13 | 100 Half Capable | 1, 100BASE-TX half-duplex capable. <br> 0, Not 100BASE-TX half-duplex capable. | RO | 1 |
| 12 | 10 Full Capable | 1, 10BASE-T full-duplex capable. <br> 0, Not 10BASE-T full-duplex capable. | RO | 1 |
| 11 | 10 Half Capable | 1, 10BASE-T half-duplex capable. 0, 10BASE-T half-duplex capable. | RO | 1 |
| 10-7 | Reserved |  | RO | 0 |
| 6 | Preamble Suppressed | Not supported. | RO | 0 |
| 5 | AN Complete | 1, Auto-negotiation complete. <br> 0, Auto-negotiation not completed. | RO | 0 |
| 4 | Far End Fault | 1, Far end fault detected. 0, No far end fault detected. | RO | 0 |
| 3 | AN Capable | 1, Auto-negotiation capable. <br> 0, Not auto-negotiation capable. | RO | 1 |
| 2 | Link Status | 1, Link is up. <br> 0 , Link is down. | RO | 0 |
| 1 | Jabber Test | Not supported. | RO | 0 |
| 0 | Extended Capable | 0, Not extended register capable. | RO | 0 |

## Register 2: PHYID HIGH

| 15-0 | Phyid High | High order PHYID bits. | RO | 0x0022 |
| :---: | :---: | :---: | :---: | :---: |
| Register 3: PHYID LOW |  |  |  |  |
| 15-0 | Phyid Low | Low order PHYID bits. | RO | 0x1450 |

Register 4: Advertisement Ability

| 15 | Next Page | Not supported. | RO | 0 |
| :--- | :--- | :--- | :--- | :--- |
| 14 | Reserved |  | RO | 0 |
| 13 | Remote Fault | Not supported. | RO | 0 |
| $12-11$ | Reserved |  | RO | 0 |
| 10 | Pause | 1, Advertise pause ability. <br> 0, Do not advertise pause ability. | R/W | 1 |
| 9 | Adv 100 Full | 1, Advertise 100 full-duplex ability. <br> 0, Do not advertise 100 full-duplex ability. | R/W | 0 |
| 8 | Adv 100 Half 10 Full | 1, Advertise 100 half-duplex ability. <br> 0, Do not advertise 100 half-duplex ability. | 1 |  |
| 7 | Adv 10 Half | 1, Advertise 10 full-duplex ability. <br> 0, Do not advertise 10 full-duplex ability. | R/W | 1 |
| 6 | Selector Field | 1, Advertise 10 half-duplex ability. <br> 0, Do not advertise 10 half-duplex ability. | R/W | 1 |
| $4-0$ | 802.3 | R/W | 1 |  |


| Address | Name | Description | Mode | Default |  |
| :--- | :--- | :--- | :--- | :--- | :--- |
| Register 5: Link Partner Ability |  |  |  |  |  |
| 15 | Next Page | Not supported. | RO | 0 |  |
| 14 | LP ACK | Not supported. | RO | 0 |  |
| 13 | Remote Fault | Not supported. | RO | 0 |  |
| $12-11$ | Reserved |  | RO | 0 |  |
| 10 | Pause | Reserved | Link partner pause capability. | RO | 0 |
| 9 | Adv 100 Half | Link partner 100 full capability. | RO | 0 |  |
| 8 | Link partner 100 half capability. | RO | 0 |  |  |
| 7 | Adv 10 Half | Link partner 10 full capability. | RO | 0 |  |
| 6 | Reserved | Link partner 10 half capability. | RO | 0 |  |
| 5 |  | RO | 0 |  |  |
| $4-0$ |  | RO | 00001 |  |  |

## Absolute Maximum Ratings ${ }^{(1)}$

Supply Voltage

( $\mathrm{V}_{\text {DDAT }}, \mathrm{V}_{\text {DDIO }}$ ) ....................................... -0.5 V to +4.0 V
Input Voltage -0.5 V to +4.0 V
Output Voltage $-55^{\circ} \mathrm{C}$ to $+150^{\circ} \mathrm{C}$

## Operating Ratings ${ }^{(2)}$

Supply Voltage
$\left(V_{\text {DDAR }}, V_{\text {DDAP, }} V_{\text {DDC }}\right)$
. 1.7 V to +1.9 V
( $\mathrm{V}_{\text {DDAT }}$ )
+3.15 V to +3.45 V or +2.4 V to +2.6 V
( $\mathrm{V}_{\text {DIIO }}$ )
+3.15 V to +3.45 V

Ambient Temperature ( $\mathrm{T}_{\mathrm{A}}$ )
Commercial ............................................ $-0^{\circ} \mathrm{C}$ to $+70^{\circ} \mathrm{C}$
Industrial ............................................... $-40^{\circ} \mathrm{C}$ to $+85^{\circ} \mathrm{C}$
Package Thermal Resistance ${ }^{(3)}$
PQFP ( $\theta_{\mathrm{JA}}$ ) No Air Flow
$59.47^{\circ} \mathrm{C} / \mathrm{W}$

## Electrical Characteristics ${ }^{(4,5)}$

| Symbol | Parameter | Condition | Min | Typ | Max | Units |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- |

100BASE-TX Operation - All Ports 100\% Utilization

| $I_{\text {DX }}$ | 100BASE-TX (Transmitter) | $\mathrm{V}_{\text {DDAT }}$ |  | 229 | 250 | mA |
| :--- | :--- | :--- | :--- | :---: | :---: | :---: |
| $I_{\text {DDC }}$ | 100BASE-TX(DigitalCore/PLL + AnalogRx) | $\mathrm{V}_{\text {DDC }}, \mathrm{V}_{\text {DDAP }}, \mathrm{V}_{\text {DDAR }}$ |  | 157 | 230 | mA |
| IDDIO | 100BASE-TX (Digital IO) | $\mathrm{V}_{\text {DDIO }}$ |  | 17 | 30 | mA |

## 10BASE-TX Operation - All Ports 100\% Utilization

| $I_{D X}$ | 10BASE-TX (Transmitter) | $\mathrm{V}_{\text {DDAT }}$ |  | 350 | 375 | mA |
| :--- | :--- | :--- | :--- | :---: | :---: | :---: |
| $\mathrm{I}_{\mathrm{DDC}}$ | 10BASE-TX (Digital Core + Analog Rx) | $\mathrm{V}_{\text {DDC }}, \mathrm{V}_{\text {DDAP }}$ |  | 102 | 180 | mA |
| $\mathrm{I}_{\mathrm{DDIO}}$ | $10 B A S E-T X$ (Digital IO) | $\mathrm{V}_{\text {DDIO }}$ |  | 6 | 15 | mA |

## Auto-Negotiation Mode

| $I_{D X}$ | 10BASE-TX (Transmitter) | $\mathrm{V}_{\text {DDAT }}$ |  | 25 | 40 | mA |
| :--- | :--- | :--- | :--- | :---: | :---: | :---: |
| $I_{D D C}$ | 10BASE-TX (Digital Core + Analog Rx) | $\mathrm{V}_{\text {DDC }}, \mathrm{V}_{\text {DDAP }}$ |  | 108 | 180 | mA |
| $\mathrm{I}_{\mathrm{DDIO}}$ | $10 B A S E-T X$ (Digital IO) | $\mathrm{V}_{\text {DDIO }}$ |  | 17 | 20 | mA |

## TTL Inputs

| $\mathrm{V}_{\mathrm{IH}}$ | Input High Voltage |  | +2.0 |  |  | V |
| :--- | :--- | :--- | :---: | :---: | :---: | :---: |
| $\mathrm{~V}_{\mathrm{IL}}$ | Input Low Voltage |  |  |  | +0.8 | V |
| $\mathrm{I}_{\mathrm{IN}}$ | Input Current <br> (Excluding Pull-up/Pull-down) | $\mathrm{V}_{\mathrm{IN}}=\mathrm{GND} \sim \mathrm{V}_{\mathrm{DDIO}}$ | -10 |  | 10 | V |

## TTL Outputs

| $\mathrm{V}_{\mathrm{OH}}$ | Output High Voltage | $\mathrm{I}_{\mathrm{OH}}=-8 \mathrm{~mA}$ | +2.4 |  | V |  |
| :--- | :--- | :--- | :---: | :---: | :---: | :---: |
| $\mathrm{~V}_{\mathrm{OL}}$ | Output Low Voltage | $\mathrm{I}_{\mathrm{OL}}=8 \mathrm{~mA}$ |  |  | +0.4 | V |
| $\mathrm{I}_{\mathrm{OZ}} \mathrm{I}$ | Output Tri-State Leakage | $\mathrm{V}_{\mathrm{IN}}=\mathrm{GND} \sim \mathrm{V}_{\mathrm{DDIO}}$ |  |  | 10 | $\mu \mathrm{~A}$ |

100BASE-TX Transmit (measured differentially after 1:1 transformer)

| $\mathrm{V}_{\mathrm{O}}$ | Peak Differential Output Voltage | $100 \Omega$ termination on the differential output | 0.95 |  | 1.05 |
| :--- | :--- | :--- | :---: | :---: | :---: |
| $\mathrm{~V}_{\mathrm{IMB}}$ | Output Voltage Imbalance | $100 \Omega$ termination on the differential output |  | V |  |
| $\mathrm{t}_{\mathrm{r}}, \mathrm{t}_{\mathrm{t}}$ | Rise/Fall Time |  | 3 | 2 | $\%$ |
|  | Rise/Fall Time Imbalance |  | 0 | 5 | ns |

## Notes:

1. Exceeding the absolute maximum rating may damage the device.
2. The device is not guaranteed to function outside its operating rating. Unused inputs must always be tied to an appropriate logic voltage level (ground to $\mathrm{V}_{\mathrm{DD}}$ ).
3. No heat spreader in package.
4. Specification for packaged product only.
5. Measurements were taken within operating ratings.

| Symbol | Parameter | Condition | Min | Typ | Max | Units |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 100BASE-TX Transmit (measured differentially after 1:1 transformer) |  |  |  |  |  |  |
|  | Duty Cycle Distortion |  |  |  | $\pm 0.5$ | ns |
|  | Overshoot |  |  |  | 5 | \% |
| $\mathrm{V}_{\text {SET }}$ | Reference Voltage of $\mathrm{I}_{\text {SET }}$ |  |  | 0.5 |  | V |
|  | Output Jitters | Peak-to-peak |  | 0.7 | 1.4 | ns |

## 10BASE-TX Receive

| $\mathrm{V}_{\mathrm{SQ}}$ | Squelch Threshold | 5 MHz square wave |  | 400 |  | mV |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- |

10BASE-T Transmit (measured differentially after 1:1 transformer) $\mathrm{V}_{\text {DDAT }}=2.5 \mathrm{~V}$

| $\mathrm{V}_{\mathrm{P}}$ | Peak Differential Output Voltage | $100 \Omega$ termination on the differential output |  | 2.3 |  | V |
| :--- | :--- | :--- | :--- | :---: | :---: | :---: |
|  | Jitters Added | $100 \Omega$ termination on the differential output |  |  | 16 | ns |
|  | Rise/Fall Times |  |  | 28 | 30 | ns |

## Timing Diagrams

Receive Timing

SCL
SDA


Figure 12. EEPROM Interface Input Receive Timing Diagram


Figure 13. EEPROM Interface Output Transmit Timing Diagram

| Symbol | Parameter | Min | Typ | Max |
| :--- | :--- | :---: | :---: | :---: |
| $\mathrm{t}_{\mathrm{CYC} 1}$ | Units |  |  |  |
| $\mathrm{t}_{\mathrm{S} 1}$ | Set-Up Time Cycle |  | 16384 |  |
| $\mathrm{t}_{\mathrm{H} 1}$ | Hold Time | 20 |  | ns |
| $\mathrm{t}_{\mathrm{OV} 1}$ | Output Valid | 20 |  | ns |

Table 17. EEPROM Timing Parameters


Figure 14. SNI Input Timing


Figure 15. SNI Output Timing

| Symbol | Parameter | Min | Typ | Max |
| :--- | :--- | :---: | :---: | :---: |
| $\mathrm{t}_{\mathrm{CYC} 2}$ | Units |  |  |  |
| $\mathrm{t}_{\mathrm{S} 2}$ | Clock Cycle |  | 100 |  |
| $\mathrm{t}_{\mathrm{H} 2}$ | Hold Time Time | 10 |  |  |
| $\mathrm{t}_{\mathrm{O} 2}$ | Output Valid | 0 | ns |  |

Table 18. SNI Timing Parameters


Figure 16. MAC Mode MII Timing - Data Received from MII


Figure 17. MAC Mode MII Timing - Data Transmitted from MII

| Symbol | Parameter | Min | Typ | Max |
| :--- | :--- | :---: | :---: | :---: |
| $\mathrm{t}_{\mathrm{CYC} 3}$ | Clock Cycle (100BASE-T) |  | 40 |  |
| $\mathrm{t}_{\mathrm{CYC} 3}$ | Clock Cycle (10BASE-T) |  | ns |  |
| $\mathrm{t}_{\mathrm{S} 3}$ | Set-Up Time | 400 |  | ns |
| $\mathrm{t}_{\text {H3 }}$ | Hold Time | 10 |  | ns |
| $\mathrm{t}_{\text {OV3 }}$ | Output Valid | 5 |  | ns |

Table 19. MAC Mode MII Timing Parameters


Figure 18. PHY Mode MII Timing - Data Received from MII


Figure 19. PHY Mode MII Timing - Data Transmitted from MII

| Symbol | Parameter | Min | Typ | Max |
| :--- | :--- | :---: | :---: | :---: |
| $t_{\text {CYC4 }}$ | Clock Cycle (100BASE-T) |  | 40 |  |
| $t_{\mathrm{CYC}}$ | Clock Cycle (10BASE-T) |  | ns |  |
| $\mathrm{t}_{\mathrm{S} 4}$ | Set-Up Time | 10 |  |  |
| $\mathrm{t}_{\mathrm{H} 4}$ | Hold Time | 0 | ns |  |
| $\mathrm{t}_{\mathrm{OV} 4}$ | Output Valid | 18 | 25 | 28 |

Table 20. PHY Mode MII Timing Parameters


Figure 20. SPI Input Timing

| Symbol | Parameter | Min | Typ | Max |
| :--- | :--- | :---: | :---: | :---: |
| $\mathrm{f}_{\mathrm{C}}$ | Clock Frequency |  |  | 5 |
| $\mathrm{t}_{\text {CHSL }}$ | SPIS_N Inactive Hold Time | MHz |  |  |
| $\mathrm{t}_{\text {SLCH }}$ | SPIS_N Active Set-Up Time | 90 |  |  |
| $\mathrm{t}_{\mathrm{CHSH}}$ | SPIS_N Active Hold Time | 90 |  | ns |
| $\mathrm{t}_{\text {SHCH }}$ | SPIS_N Inactive Set-Up Time | 90 |  | ns |
| $\mathrm{t}_{\text {SHSL }}$ | SPIS_N Deselect Time | 90 |  | ns |
| $\mathrm{t}_{\text {DVCH }}$ | Data Input Set-Up Time | 100 |  | ns |
| $\mathrm{t}_{\mathrm{CHDX}}$ | Data Input Hold Time | 20 |  | ns |
| $\mathrm{t}_{\text {CLCH }}$ | Clock Rise Time | 30 |  | ns |
| $\mathrm{t}_{\text {CHCL }}$ | Clock Fall Time |  | ns |  |
| $\mathrm{t}_{\text {DLDH }}$ | Data Input Rise Time |  | 1 | $\mu \mathrm{~s}$ |
| $\mathrm{t}_{\text {DHDL }}$ | Data Input Fall Time |  | 1 | $\mu \mathrm{~s}$ |

Table 21. SPI Input Timing Parameters


Figure 21. SPI Output Timing

| Symbol | Parameter | Min | Typ | Max |
| :--- | :--- | :---: | :---: | :---: |
| $\mathrm{f}_{\mathrm{C}}$ | Clock Frequency |  |  | 5 |
| $\mathrm{t}_{\mathrm{CLQX}}$ | SPIQ Hold Time | MHz |  |  |
| $\mathrm{t}_{\mathrm{CLQV}}$ | Clock Low to SPIQ Valid | 0 |  | 0 |
| $\mathrm{t}_{\mathrm{CH}}$ | Clock High Time | ns |  |  |
| $\mathrm{t}_{\mathrm{CL}}$ | Clock Low Time | 90 |  | 60 |
| $\mathrm{t}_{\text {QLQH }}$ | SPIQ Rise Time | ns |  |  |
| $\mathrm{t}_{\text {QHQL }}$ | SPIQ Fall Time | 90 |  | ns |
| $\mathrm{t}_{\text {SHQZ }}$ | SPIQ Disable Time |  | ns |  |

Table 22. SPI Output Timing Parameters


Figure 22. Reset Timing

| Symbol | Parameter | Min | Typ | Max |
| :--- | :--- | :---: | :---: | :---: |
| $\mathrm{t}_{\mathrm{SR}}$ | Stable Supply Voltages to Reset High | 10 |  |  |
| $\mathrm{t}_{\mathrm{CS}}$ | Configuration Set-Up Time | 50 |  | ms |
| $\mathrm{t}_{\mathrm{CH}}$ | Configuration Hold Time | 50 |  | ns |
| $\mathrm{t}_{\mathrm{RC}}$ | Reset to Strap-In Pin Output | 50 |  | ns |

Table 23. Reset Timing Parameters

## Reset Circuit Diagram

Micrel recommendeds the following discrete reset circuit as shown in Figure 23 when powering up the KS8895MA device. For the application where the reset circuit signal comes from another device (e.g., CPU, FPGA, etc), we recommend the reset circuit as shown in Figure 24.


Figure 23. Recommended Reset Circuit.


Figure 24. Recommended Circuit for Interfacing with CPU/FPGA Reset
At power-on-reset, R, C, and D1 provide the necessary ramp rise time to reset the Micrel device. The reset out from CPU/FPGA provides warm reset after power up. It is also recommended to power up the VDD core voltage earlier than VDDIO voltage. At worst case, the both VDD core and VDDIO voltages should come up at the same time.

## Selection of Isolation Transformer ${ }^{(1)}$

One simple 1:1 isolation transformer is needed at the line interface. An isolation transformer with integrated common-mode choke is recommended for exceeding FCC requirements. The following table gives recommended transformer characteristics.

| Characteristics Name | Value | Test Condition |
| :--- | :--- | :--- |
| Turns Ratio | $1 \mathrm{CT}: 1 \mathrm{CT}$ |  |
| Open-Circuit Inductance (min.) | $350 \mu \mathrm{H}$ | $100 \mathrm{mV}, 100 \mathrm{kHz}, 8 \mathrm{~mA}$ |
| Leakage Inductance (max.) | $0.4 \mu \mathrm{H}$ | 1 MHz (min.) |
| Inter-Winding Capacitance (max.) | 12 pF |  |
| D.C. Resistance (max.) | $0.9 \Omega$ |  |
| Insertion Loss (max.) | 1.0 dB | 0 MHz to 65 MHz |
| Hipot (min.) | 1500 Vrms |  |

## Note:

1. The IEEE 802.3 u standard for 100BASE-TX assumes a transformer loss of 0.5 dB . For the transmit line transformer, insertion loss of up to 1.3 dB can be compensated by increasing the line drive current by means of reducing the $\mathrm{I}_{\mathrm{SET}}$ resistor value.

The following transformer vendors provide compatible magnetic parts for Micrel's device:

| 4-Port Integrated ${ }_{\text {Auto }}$ |  | NumberMDI-X | of Port | Single Port | AutoNumber | MDI-X | of Port |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Vendor | Part |  |  | Vendor | Part |  |  |
| Pulse | H1164 | Yes | 4 | Pulse | H1102 | Yes | 1 |
| Bel Fuse | 558-5999-Q9 | Yes | 4 | Bel Fuse | S558-5999-U7 | Yes | 1 |
| YCL | PH406466 | Yes | 4 | YCL | PT163020 | Yes | 1 |
| Transpower | HB826-2 | Yes | 4 | Transpower | HB726 | Yes | 1 |
| Delta | LF8731 | Yes | 4 | Delta | LF8505 | Yes | 1 |
| LanKom | SQ-H48W | Yes | 4 | LanKom | LF-H41S | Yes | 1 |

Table 24. Qualified Magnetics Vendors

## Package Information




| A | O | $\pm 0.3$ | 23.20 | 23.20 | 23.20 | 23.20 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | (Min.) | 0.25 | 0.25 | 0.25 | 0.25 |
|  | A2 | (Nom.) | 2.70 | 2.70 | ---- | ---- |
|  | A | (Max.) | 3.40 | 3.40 | 3.40 | 3.40 |
|  | N |  | 64 L | 80 L | 100 L | 128L |
|  | JEDEC |  | $\begin{gathered} \mathrm{MO}-112 \\ \mathrm{CA}-1 \end{gathered}$ | $\underset{\mathrm{MB}-112}{\mathrm{MO}-1}$ | CC-1 | ---- |

## 128-Pin PQFP (PQ)

## MICREL INC. 2180 FORTUNE DRIVE SAN JOSE, CA 95131 USA

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[^0]:    Note:
    To read out all the counters, the best performance over the SPI bus is $(160+3) \times 8 \times 200=260 \mathrm{~ms}$, where there are 160 registers, 3 overhead, 8 clocks per access, at 5 MHz . In the heaviest condition, the byte counter will overflow in 2 minutes. It is recommended that the software read all the counters at least every 30 seconds. The per port MIB counters are designed as "read clear." A per port MIB counter will be cleared after it is accessed. All port dropped packet MIB counters are not cleared after they are accessed. The application needs to keep track of overflow and valid conditions on these counters.

